Cemu - Bug #78

N64 VC - Star Fox 64 text jumbles

06/07/2019 09:47 PM - Zalnor

Status:	New	**Start date:**	06/07/2019
Priority:	Normal		
Assignee:			
Category:	Graphic		
API:		**GPU Vendor/Model:**	
Cemu Version:			

Description

In Star fox 64 the text that appears when characters speak in game gets randomly jumbled up.
Here is screenshot of it happening.
https://cdn.discordapp.com/attachments/292733452590120961/586495916706627612/unknown.png