

## Cemu - Bug #636

### Splatoon graphical corruption on OpenGL

04/22/2022 08:22 AM - cooxie1234

<b>Status:</b>	New	<b>Start date:</b>	04/22/2022
<b>Priority:</b>	Normal		
<b>Assignee:</b>			
<b>Category:</b>	Graphic		
<b>API:</b>	OpenGL	<b>GPU Vendor/Model:</b>	Geforce 1080 Ti
<b>Cemu Version:</b>	1.26.2f		
<b>Description</b>			
Hi, Looks like an issue related to lighting/shadows. To clarify - Also happens with graphics packs disabled			

#### Files

light-line.jpg	957 KB	04/22/2022	cooxie1234
Char Shadows.jpg	815 KB	04/22/2022	cooxie1234
Char Shadows and light-line.jpg	1.04 MB	04/22/2022	cooxie1234