

Cemu - Bug #613

1.26.0 only detects 1 controller

01/20/2022 01:17 PM - sysadmin

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|----------------------|----------|--------------------------|----------------|
| Status: | New | Start date: | 01/20/2022 |
| Priority: | Normal | | |
| Assignee: | Petergov | | |
| Category: | Input | | |
| API: | Vulkan | GPU Vendor/Model: | Nvidia GTX 970 |
| Cemu Version: | 1.26.0 | | |

Description

In version 1.25.6 with old input system my 2 connected PS4 controllers were both being detected as "wireless controller" (directInput). I'm using Steam client as intermediate software to make them work in cemu. So no DS4windows, Inputmapper etc... With new 1.26 branch only 1 controller shows up in dropdownlist with controllers... Can this be fixed please?

History

#1 - 01/20/2022 01:24 PM - sysadmin

Also Y-axis+ and - were inversed.