Cemu - Bug #598

Call of Duty - Networking Bug

01/06/2022 03:38 AM - Niko

Status:	New	**Start date:**	01/06/2022
Priority:	Normal		
Assignee:			
Category:	General		
API:		**GPU Vendor/Model:**	
Cemu Version:	1.26.0d		

Description

Cemu does not support the socket type that Black Ops 2 tries to create, and crashes Cemu since there is no error handler. Cod Ghosts has the same issue.

Exzap also says there was a 32 socket limit back in March 2021, I once connected online with breakpoints to significantly slow down the game, maybe too many sockets create?

Gives WSA error 10057, "socket not connected".

The image attached is BO2 disassembly, where the socket creates

Files

socketErr.png	18.9 KB	01/06/2022	Niko