

## Cemu - Bug #560

### Battle Quest minigame for Nintendoland Issues

08/17/2021 06:05 PM - PotatoPower159

|  |         |                          |            |
|--|---------|--------------------------|------------|
| <b>Status:</b>   | New     | <b>Start date:</b>       | 08/17/2021 |
| <b>Priority:</b>   | Normal  |                          |            |
| <b>Assignee:</b>   |         |                          |            |
| <b>Category:</b>   | Graphic |                          |            |
| <b>API:</b>  | Vulkan  | <b>GPU Vendor/Model:</b> |            |
| <b>Cemu Version:</b>   | 1.25.1c |                          |            |
| <b>Description</b>   |         |                          |            |
| A couple of troubleshooting questions regarding the Battle Quest minigame for Nintendoland. I have attached some pictures below.:  |         |                          |            |
| 1.) Is there a work around for the "Wiimote pair" message?   |         |                          |            |
| The message says: "The wii remote is not connected correctly. Pair the Wii Remote via the HOME Menu."<br><a href="https://imgur.com/a/jmxnSZA">https://imgur.com/a/jmxnSZA</a> |         |                          |            |
| 2.) Battle quest is giving me a pink glitch around all the characters.   |         |                          |            |
| Any advice on fixes?<br><a href="https://imgur.com/a/TYixQEI">https://imgur.com/a/TYixQEI</a>  |         |                          |            |

### History

#### #1 - 11/09/2021 06:34 AM - jkiejock

Nintendo Land - (Co-op) Legend of Zelda: Battle Quest -

The problem happens in this version also spacebar clicker button stop working.

<https://spacebarcounter.info/>