

## Cemu - Bug #516

### Fatal Frame / Project Zero 4th drop soft lock eshop

05/06/2021 04:21 PM - chriztr

<b>Status:</b>	New	<b>Start date:</b>	05/06/2021
<b>Priority:</b>	Normal		
<b>Assignee:</b>			
<b>Category:</b>	Compatibility		
<b>API:</b>	Vulkan	<b>GPU Vendor/Model:</b>	AMD RX 580 8GB
<b>Cemu Version:</b>	1.22.12		
<b>Description</b>			
Desc about the crash: Defeated the two first ghost in the 4th drop with the eshop release of the game and it soft locked when I was about to touch the ghost and watch the video telling about that ghost's past.			
The crash is true for both US and EU eshop releases. The european disc release doesn't crash at this area and loads the video.			
Video of how to retrieve the crash: <a href="https://youtu.be/VpTmYhwIZGQ">https://youtu.be/VpTmYhwIZGQ</a>			
Video of how it the disc version behaves at the same point in game: <a href="https://youtu.be/oapXRK20nnA">https://youtu.be/oapXRK20nnA</a>			

### History

#### #1 - 05/06/2021 04:26 PM - chriztr

- File *game\_save.7z* added

Forgot to add a game save.

Unsure if this crash is the same as [#415](#), but [#450#414](#) are about the same crash

#### #2 - 05/27/2021 12:34 PM - Khodak

chriztr wrote:

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chriztr wrote:

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Does the save from the US eshop version works with the EU disc version? I'm really not looking forward to start a fresh run lol.

### Files

log_fatal_frame_4th_drop_crash.txt	3.73 KB	05/06/2021	chriztr
fatal_frame_4th_drop_soft_lock_cutscene_two_first_ghost.png	33.7 KB	05/06/2021	chriztr
log_project_zero_4th_drop_crash.txt	3.65 KB	05/06/2021	chriztr
game_save.7z	1.63 KB	05/06/2021	chriztr