Cemu - Bug #494

Yoshi's Woolly World - the game randomly freezes before entering a level

03/07/2021 08:05 AM - wujekbogdan

Status:	Closed	**Start date:**	03/07/2021
Priority:	Normal		
Assignee:			
Category:	Compatibility		
API:	Vulkan	**GPU Vendor/Model:**	MSI RX 580
Cemu Version:	1.22.7		

Description

Sometimes, on the menu that shows up before entering a level, the game freezes. It feels random. Restarting CEMU sometimes helps. Sometimes I have to do it several times to be able to enter a level.

CEMU 1.22.7, single-core recompilation, Vulkan, async recompilation on, no gfx pack enabled (native resolution). RX 580, i7-4790k, Windows 10.

History

#1 - 04/10/2021 02:42 PM - Serfrost

- Status changed from New to Closed

Duplicate of [#474](#474), however this should now be resolved with Cemu 1.22.10