

Cemu - Bug #478

Disney Infinity Compatibility

02/11/2021 02:29 AM - MegaBytesMe

<b>Status:</b>	New	<b>Start date:</b>	02/11/2021
<b>Priority:</b>	Normal		
<b>Assignee:</b>			
<b>Category:</b>	Compatibility		
<b>API:</b>	OpenGL, Vulkan	<b>GPU Vendor/Model:</b>	Nvidia RTX 2080
<b>Cemu Version:</b>	1.22.5c		
<b>Description</b>			
Disney Infinity 3.0 fully loads to the menu, however as soon as you press A or +, an "ErrEULA: Error-Code: 106-0502" error appears, which doesn't go away even when pressing OK.			
Disney Infinity 2.0 doesn't get past the boot screen where the image for the game shows.			
Both of these issues are present, regardless if I use OpenGL or Vulkan. The same issues occur on the latest version of Cemu (Currently 1.22.5d).			

History

#1 - 03/06/2021 05:03 PM - MegaBytesMe

- File log.txt added
- File log.txt added

This still applies in the latest version of Cemu to date (1.22.7). I have added logs for both of the games.

#2 - 03/13/2021 03:38 PM - MegaBytesMe

- File log.txt added
- File log (6).txt added

This still applies in the latest version of Cemu to date (1.22.8). I have added logs for both of the games.

Files

log (1).txt	3.53 KB	02/11/2021	MegaBytesMe
log.txt	6.85 KB	02/11/2021	MegaBytesMe
log.txt	3.48 KB	03/06/2021	MegaBytesMe
log.txt	7.29 KB	03/06/2021	MegaBytesMe
log.txt	3.52 KB	03/13/2021	MegaBytesMe
log (6).txt	7.3 KB	03/13/2021	MegaBytesMe