

Cemu - Bug #474

Yoshi's Woolly World sometimes freezes when loading up levels

02/08/2021 02:26 PM - Garcia98

Status:	Resolved	Start date:	02/08/2021
Priority:	Normal		
Assignee:			
Category:	Compatibility		
API:	Vulkan	GPU Vendor/Model:	GTX 960M 2GB
Cemu Version:	1.22.6		
Description Sometimes when I try to load a level the game will freeze and I have to close the emulator and open it again, often the game will freeze again at the same point and I have to keep opening the emulator over and over again until I get lucky and the level loads, afterwards the game works perfectly. I have tried disabling the graphics packs, both single and multicore recompiler but got the same results. This issue also happened on 1.22.5. OpenGL has much worse performance and graphical glitches in 1.22.6 so I have not tested it thoroughly.			

History

#1 - 04/10/2021 02:43 PM - Serfrost

- Status changed from New to Resolved

This should now be resolved with Cemu 1.22.10

Files

log.txt	49.5 KB	02/08/2021	Garcia98
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