

Cemu - Bug #400

Title Manager - Import a save when none is present from beforehand.

08/20/2020 06:17 PM - chriztr

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|---------------|---------|-------------------|------------|
| Status: | New | Start date: | 08/20/2020 |
| Priority: | Normal | | |
| Assignee: | | | |
| Category: | General | | |
| API: | | GPU Vendor/Model: | |
| Cemu Version: | | | |

Description

Hi.

Afaik you cannot import a game save to Cemu through the title manager until you've ran the game once. This is not trivial if you're dumping the game and the game save to continue your game play right away. Could this be added as a feature where you import it right away?

History

#1 - 04/11/2021 11:50 PM - Serfrost

Still true present-day 1.22.10