Cemu - Feature requests #306

Separate controller api and DSU client.

04/04/2020 02:09 AM - Zalnor

| Status: | New | Start date: | 04/03/2020 |
|---------------|----------|-------------------|------------|
| Priority: | Normal | | |
| Assignee: | Petergov | | |
| Category: | Input | | |
| API: | | GPU Vendor/Model: | |
| Cemu Version: | 1.18.0 | | |

Description

The new Dsu client in cemu 1.18 is nice, but using motion this way restricts what device you can use, it has to be the same controller you are playong with. If the Dsu client option was separate, like a check box with its own drop down for device, one could use a controller and phone for motion at the same time like with cemuhook. This would also allow rumble to work right as DSU client currently doesn't support it, but Xinput does.

History

#1 - 04/04/2020 02:13 AM - Zalnor

- Subject changed from Separate controller api and DDU client. to Separate controller api and DSU client.

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