

Cemu - Feature requests #226

Add option to disable gamepad touch screen input

12/16/2019 10:42 PM - Slashiee

<b>Status:</b>	New	<b>Start date:</b>	12/16/2019
<b>Priority:</b>	Normal		
<b>Assignee:</b>	Petergov		
<b>Category:</b>	Input		
<b>API:</b>		<b>GPU Vendor/Model:</b>	
<b>Cemu Version:</b>			
<b>Description</b>			
This could be an option configurable in either the input settings or the game profile. It would be useful for when you're trying to click back onto the emulator from another monitor when playing a game like BotW, which switches the game screen to the gamepad whenever you touch the screen.			