

Cemu - Bug #200

New Super Mario Bros. U - graphics bug

10/10/2019 05:05 PM - mooond

<b>Status:</b>	Closed	<b>Start date:</b>	10/10/2019
<b>Priority:</b>	Normal		
<b>Assignee:</b>			
<b>Category:</b>	Graphic		
<b>API:</b>	OpenGL	<b>GPU Vendor/Model:</b>	Intel Hd 520
<b>Cemu Version:</b>	1.15.15		
<b>Description</b> I tried to install NSMBU on my Laptop. I installed all right from a tutorial. After starting the game, my players and the background missed. I installed tehe 4 Patch files and the Crash Fix Graphic pack. My specs: Intel core i3 6006U Intel Hd 520 8GB ddr4 RAM 256 GB SSD			

History

#1 - 10/10/2019 09:19 PM - Zalnor

- Status changed from New to Closed

Please consult the cemu discord first for troubleshooting issues instead of this bug tracker.

Your issue is most likely caused by either out of date graphics driver, or your game files are broken.

So update your igpu graphics driver, and if thst doesn't work re dump the game.

Files

Unbenannt.png	631 KB	10/10/2019	mooond
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