Cemu - Bug #164

CG Flash Screen in ninja gaiden3 & have some corrupted textures

08/09/2019 06:47 AM - Leo-emulator

Status:	New		**Start date:**	08/09/2019
Priority:	Normal			
Assignee:				
Category:	Graphic			
API:	OpenGL		**GPU Vendor/Model:**	
Cemu Version:	1.15.11c			

Description

CG Scintillation in ninja gaiden3,Not in 1.15.4 previous versions. Some corrupted textures :1. **Frequent scintillation and Overexposure of images at some levels** , 2.momiji is black in story mods   3. Character selection Interface black Incomplete role display(Not in cemu 1.14wip12 versions) 4.Character Shadow Disappears in sometimes   Hope the team can fix these issue ASAP,thanks a lot