

Cemu - Feature requests #111

Free Cam

07/01/2019 08:53 PM - Macintyre

Status: Closed	Start date: 07/01/2019
Priority: Normal	
Assignee:	
Category: General	
API:	GPU Vendor/Model:
Cemu Version:	
Description	
As a youtube content creator, having the ability to create smooth, cinematic in-game free cam shots would be a gamechanger.	

History

#1 - 07/01/2019 10:03 PM - Crementif

You should ask this to game modders instead of making a feature request. Where previously the GPU would kinda manage the camera and what gets rendered (which is how Dolphin basically has a freecam option), that isn't the case anymore with modern technology. Each game manages it's own (complicated) camera system and Cemu just renders what it's being told.

You didn't specify a game, but I'm assuming you meant BotW. There isn't a free camera mod for it (yet) atleast, but there's a slightly more complicated way of doing aerial camera shots. You'll basically need to use these things.

- <https://fearlessrevolution.com/viewtopic.php?f=4&t=2335> (to change Link's position to the air, I assume you're familiar with Cheat Engine?)
- <https://gamebanana.com/skins/159149> (to make Link invisible. Definitely back up those files before you do anything though.)
- The prohud+ graphic pack, this should be available in your existing graphic packs.

With these combined, I think you would be able to go into the air and make link invisible to do some camera shots.

#2 - 07/04/2019 01:02 AM - Zalnor

- Status changed from New to Closed

The short answer to this, is it would have to be done on a per game basis as the Wii U didn't have a "Camera" feature like the original Wii/Gamecube did. So look for game mods.