Cemu - Feature requests #110

QOL improvemnts for GUI

06/30/2019 06:03 PM - theboy181

Status:	New		**Start date:**	06/30/2019
Priority:	Normal			
Assignee:				
Category:	UI			
API:			**GPU Vendor/Model:**	
Cemu Version:				

Description

As a Patreon supporter I would appreciate if you made some GUI improvements in a future release.

I use the emulator mostly for debugging and there are a few things that would make life a little easier. Cemu can and will crash when you are debugging, and it takes time to to setup CEMU aftereach crash.

Here is a list of things QOL improvements I would benefit from.

1. Set debugger window to open with CEMU
2. CEMU remembers GUI/Window positions (any window and its position from last use)
3. BASE MEMORY can be set to static location, and is listed so that it can be copied to the clipboard instead of using CEMUHOOK (ability to hook with CheatEngine)
4. CEMU will remember the last sorting order you chose. Example will open to the last game that was played, or favorites lists.

Thanks for the other updates, and I hope we continue to see more and more of these QOL items in future builds.

History

#1 - 07/03/2019 11:44 PM - Zalnor

- Priority changed from Low to Normal

#2 - 07/03/2019 11:48 PM - Zalnor

- Category set to UI