Issues

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
690	Cemu	Bug	New	Normal		Cemu showing game image instead of gameplay		04/08/2024 10:42 PM
689	Cemu	Bug	New	Normal	Graphic	The legend of zelda breath of the wild		03/23/2024 07:02 PM
688	Cemu	Bug	New	Normal	Compatibility	Wii Fit U crashes the emulator on boot		04/08/2024 11:43 AM
687	Cemu	Bug	New	Normal	General	When using Multiplicity to share mouse/keyboard CEMU crashes upon moving to other computer		11/17/2023 02:17 AM
685	Cemu	Bug	New	Normal	General	Cemu Crashes when trying to load certain games like new SM bros U and transformers prime		10/19/2023 06:36 PM
684	Cemu	Bug	New	Normal	Graphic	Tekken Tag Tournament 2 Brightness problem		10/10/2023 01:31 PM
683	Cemu	Bug	New	Normal	Compatibility	game & wario crash when select minigame		09/19/2023 06:04 PM
682	Cemu	Bug	New	Normal	Graphic	Vulkan Errors crashing BoTW to desktop		09/08/2023 06:06 AM
680	Cemu	Bug	New	Normal	Graphic	Paper Mario Color Splash (The Normal		07/24/2023 09:13 AM
679	Cemu	Bug	New	Normal	Compatibility	Oddworld (and possibly other titles) won't boot anymore since Cemu 1.26.2		04/20/2023 09:32 AM
678	Cemu	Bug	New	Normal	Compatibility	[Steam Deck/Linux] Crashes after 5-10 seconds in Sharo Lun Shrine in Breath of the Wild		04/05/2023 06:12 PM
675	Cemu	Bug	New	Normal	Graphic	BoTW Swimming Bug		02/19/2023 03:23 PM
674	Cemu	Bug	New	Normal	Graphic	Mario Kart 8 shadow problem		09/19/2023 10:54 AM
673	Cemu	Bug	New	Normal	General	Bugs that i have found so far while playing Skylanders Swap Force		01/13/2023 06:11 PM
671	Cemu	Bug	New	Normal	General	Cemu doesn't load properly and has problems with accessing the file system and pixbuf.		01/07/2023 09:17 AM
670	Cemu	Bug	New	Normal	General	Breath of the wild crashes on bomb shrine (with randomizer on)		01/05/2023 03:03 AM
668	Cemu	Bug	New	Normal	Sound	some sounds very quiet in lego dimensions		12/14/2022 02:41 AM
667	Cemu	Bug	New	Normal	General	Crashes after entering specific level in Super Mario 3D World		12/11/2022 11:23 AM
665	Cemu	Bug	New	Normal	General	Breath of the wild freeze at launch screen (Steam deck)		10/20/2022 12:11 PM
664	Cemu	Bug	New	Normal	General	DKC: Tropical Paradise - Platforms resetting prematurely		09/23/2022 01:05 PM
662	Cemu	Bug	New	Normal	Sound	Windows audio settings do not take effect when used with cemu xaudio2 backend.		09/16/2022 02:32 PM
659	Cemu	Bug	New	Normal	General	Online doesn't work		09/05/2022 04:54 PM
658	Cemu	Feature requests	New	Normal	Compatibility	Integration of DumpsterU		08/27/2022 08:19 PM
656	Cemu	Bug	New	Normal	Graphic	[Wind Waker HD] Lens flare effect is missing		08/13/2022 08:12 PM
655	Cemu	Feature requests	New	Normal	General	Allow exclusive fullscreen mode with Vulkan		08/13/2022 03:08 AM
653	Cemu	Bug	New	Normal	Graphic	Art Academy Atelier Graphic Bug when loading saved game		08/04/2022 10:43 PM
652	Cemu	Bug	New	Normal	Graphic	[Hyrule Warriors] game lags when theres a camera angle change in game rendered cutscenes		08/03/2022 08:00 AM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
651	Cemu	Bug	New	Normal	Graphic	Twilight Princess HD Steam Deck some text doesn't appear in Vulkan mode		07/27/2022 01:56 PM
650	Cemu	Feature requests	New	Normal	UI	Add option to start gamepad view fullscreen		07/17/2022 05:10 PM
647	Cemu	Bug	New	Normal	Compatibility	Cemu/Vulkan no longer works with Steam Overlay		06/14/2022 01:10 PM
646	Cemu	Bug	New	Normal		Fatal Frame / Project Zero Game Crash when playing cutscene video after updated to v1.26.2		06/08/2022 01:41 PM
645	Cemu	Bug	New	Normal	General	Crash on startup when offline in SteamOS (Steam Deck)		06/04/2022 03:11 AM
641	Cemu	Bug	New	Normal	Compatibility	ZombiU blackscreen after 1.27.0		05/03/2022 07:53 PM
640	Cemu	Bug	New	Normal	Sound	Audio Lag when playing any game on CEMU latest version		04/30/2022 03:36 AM
639	Cemu	Bug	New	Normal	Compatibility	Yoshi's Woolly World black screen with 1.27.0b		08/28/2022 04:17 PM
638	Cemu	Bug	New	Normal	Compatibility	Hyrule Warriors doesn't load when pressing A button on loading screen		04/27/2022 10:42 PM
636	Cemu	Bug	New	Normal	Graphic	Splatoon graphical corruption on OpenGl		04/22/2022 08:22 AM
635	Cemu	Bug	New	Normal	Compatibility	Splatoon Crashing on Vulkan		05/10/2022 02:59 PM
634	Cemu	Bug	New	Normal	General	Mario VS Donkey kong Tipping stars game crash		04/21/2022 05:43 PM
633	Cemu	Bug	New	Normal	Compatibility	Skylanders Swap Force Portal Stability and Graphical Glitches		04/18/2022 12:56 AM
632	Cemu	Feature requests	New	Normal	Compatibility	Compatibility with Just Dance 2016, 2017, 2018		04/06/2022 01:51 PM
630	Cemu	Bug	New	Normal	General	VSync not working in OpenGL		07/21/2022 12:35 PM
627	Cemu	Bug	New	Normal	General	Skylanders drop reset		03/14/2022 09:34 PM
624	Cemu	Bug	New	Normal	Graphic	Pokken Tournament red screen during battles		03/10/2022 12:28 PM
623	Cemu	Feature requests	New	Normal		Native mouse suport		02/21/2022 08:13 PM
620	Cemu	Bug	New	Normal	Sound	Cemu Exits instantly when No audio output devices are enabled/detected		02/12/2022 04:28 PM
618	Cemu	Feature requests	In Progress	Normal	General	Export game to a file container for backup		02/11/2022 04:49 PM
616	Cemu	Bug	New	Normal		DSU Client MotionSource not working		01/22/2022 05:12 PM
611	Cemu	Bug	New	Normal	Compatibility	Tekken tag tournament 2 Crash online Error-Code: 106-0526.		01/13/2022 03:57 PM
609	Cemu	Bug	New	Normal		Transformers Dark Spark - broken in Vulkan, works in OpenGL		01/08/2022 01:16 AM
608	Cemu	Bug	New	Normal		Cemu game profiles can't select graphics API		01/06/2022 04:46 AM
607	Cemu	Bug	New	Normal		Madden 2013 menu soft-lock		01/06/2022 04:16 AM
606	Cemu	Bug	New	Normal		Pokken Tournament Demo Graphics bugs		01/06/2022 04:14 AM
605	Cemu	Bug	New	Normal		Black Ops 2 - Guest Controller Bugs		01/06/2022 04:12 AM
603	Cemu	Bug	New	Normal		Spongebob: Plankton's Robotic Revenge		01/06/2022 03:49 AM
602	Cemu	Bug	New	Normal		Lego Batman 3 Demo crashes		01/06/2022 03:47 AM
601	Cemu	Bug	New	Normal	Graphic	Amazing Spiderman 1 bug		01/06/2022 03:43 AM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
600	Cemu	Bug	New	Normal	Graphic	Fifa 2013 graphics bugs		01/06/2022 03:41 AM
599	Cemu	Bug	New	Normal	Graphic	Lego City Undercover - Graphics Bug		03/27/2022 12:34 AM
598	Cemu	Bug	New	Normal	General	Call of Duty - Networking Bug		01/06/2022 03:38 AM
597	Cemu	Bug	New	Normal	General	Assassin's Creed 4 - Networking Bug		01/06/2022 03:33 AM
592	Cemu	Bug	New	Normal	General	NEX: Error 0x00000000 in login response, NEX: Error during authentication. (Online Error)		12/26/2021 03:33 PM
590	Cemu	Bug	New	Normal	General	Game fails to load when using relative paths		01/08/2022 09:34 PM
589	Cemu	Feature requests	New	Normal	General	Download Manager		11/28/2021 10:27 PM
588	Cemu	Bug	In Progress	Normal	General	Cemu not launching when Bins by 1UP industries is running		11/26/2021 06:06 AM
587	Cemu	Bug	New	Normal		Just Dance 2014 & 2015 DLCS		11/17/2021 08:19 PM
586	Cemu	Feature requests	New	Normal	General	Hotkeys for graphic packs		11/13/2021 07:19 AM
585	Cemu	Bug	New	Normal	Graphic	Bayonetta 2 - Issue with bloom on objects updating only at 30fps		11/11/2021 03:56 AM
583	Cemu	Bug	New	Normal	UI	Starting games stored on NAS not working through game list		10/20/2021 02:09 PM
580	Cemu	Bug	New	Normal	Graphic	Mario Tennis: Ultra Smash		04/28/2022 07:04 AM
579	Cemu	Bug	New	Normal	Compatibility	Bayonetta vulkan crash on boot cemu 1.25. (2) (3) (4) (5b)		10/07/2021 04:23 PM
578	Cemu	Bug	New	Normal	Graphic	Bayonetta 2 vulkan broken graphics 1.24 / 1.25.5b		12/26/2021 03:34 PM
577	Cemu	Bug	New	Normal	Graphic	Captain Toad Treasure Tracker - Coins Galore bonus stages are too bright		10/03/2021 06:31 PM
576	Cemu	Bug	New	Normal	Graphic	The Legend of Zelda - Breath of the Wild Stasis Rune Glitch		10/10/2021 06:58 PM
575	Cemu	Feature requests	New	Normal	General	A master game-profiles settings tab/function		10/03/2021 08:21 AM
573	Cemu	Bug	New	Normal	Graphic	Black screen after few second		09/08/2021 01:43 PM
570	Cemu	Bug	New	Normal	Graphic	Many Issues with Skylanders: Swap-Force		09/05/2021 04:33 AM
568	Cemu	Bug	New	Normal	UI	Playtime not counting		08/30/2021 07:59 AM
564	Cemu	Bug	New	Normal	Compatibility	Skylanders swap force portal bug still here		08/20/2021 04:48 PM
563	Cemu	Bug	New	Normal		Unknown ErrEula always pops up at the same point (Yakuza 1/2 HD Collection)		08/20/2021 08:30 AM
560	Cemu	Bug	New	Normal	Graphic	Battle Quest minigame for Nintendoland Issues		11/09/2021 06:34 AM
559	Cemu	Bug	New	Normal	Compatibility	Skylanders Trap Team Portal Audio		08/16/2021 08:33 PM
558	Cemu	Bug	New	Normal	Graphic	Mario Kart 8 graphical issue on Baby Park/Moo Moo Meadows		08/15/2021 02:41 PM
554	Cemu	Bug	New	Normal	Compatibility	Missing Lego Dimensions DLC		09/01/2021 05:38 PM
552	Cemu	Bug	Accepted	Normal	Graphic	Super Smash Brother Wii u vulkan, broken boxing ring shadows		07/31/2021 11:21 PM
549	Cemu	Bug	New	Normal	Compatibility	Fatal Frame / Project Zero 12th drop hard lock eshop		07/27/2021 09:14 AM
543	Cemu	Bug	New	Normal	General	New Super Mario Bros U DLC (aka New Super Luigi U) crashes a few second into the intro		07/17/2021 04:54 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
538	Cemu	Bug	New	Normal	Compatibility	Sonic & All-Stars Racing Transformed Galatic Parade crashing on Nvidia Vulkan		07/12/2021 03:30 AM
534	Cemu	Bug	New	Normal		Intel - Game corruption when display not in fullscreen		06/22/2021 05:56 PM
533	Cemu	Bug	New	Normal	Compatibility	Skylanders super chargers and Skylanders imagonators		06/21/2021 06:27 PM
532	Cemu	Bug	New	Normal	UI	Twilight Princess HD: Third-person aiming reticle doesn't line up with where shots land		06/20/2021 10:37 PM
530	Cemu	Bug	Accepted	Normal	General	Instruction STHX not supported		06/11/2021 10:28 PM
527	Cemu	Bug	New	Normal	General	Sonic & All-Stars Racing Transformed [crashes a lot and has glitched visuals and missing textures and glitched text]		06/12/2021 02:04 AM
523	Cemu	Bug	New	Normal	General	Cemu crashes after selecting character in Tekken Tag Tournament 2		12/24/2021 04:50 PM
518	Cemu	Bug	New	Normal	General	Paper Mario Color Splash - Crash when loading a new area		05/10/2021 01:30 PM
517	Cemu	Bug	New	Normal	Graphic	Mario Tennis: wrong footprint rendering on clay court		10/10/2021 06:56 PM
516	Cemu	Bug	New	Normal	Compatibility	Fatal Frame / Project Zero 4th drop soft lock eshop		05/27/2021 12:34 PM
508	Cemu	Bug	New	Normal	Graphic	Paper Mario Color Splash - Blackscreen after turning off Separate Gamepad View		04/11/2021 11:37 PM
506	Cemu	Bug	New	Normal	General	Wii U System Settings App - Has a high chance of crashing when opening the TV Settings tab		04/13/2021 04:57 PM
505	Cemu	Bug	New	Normal	Graphic	Wii U Home Menu - Black flickering		04/13/2021 04:56 PM
503	Cemu	Bug	Accepted	Normal	Graphic	Red Trail when swinging in BOTW		04/02/2021 09:32 AM
499	Cemu	Bug	New	Normal	Compatibility	Yakuza - Ryu ga Gotoku 1&2 HD for Wii U freezes after load screen,savegame cannot be overwritten		03/15/2021 01:11 PM
496	Cemu	Bug	Accepted	Normal	General	Legend of Zelda: Twilight Princess - Black screen on main window, when resizing gamepad window or switching it to full screen		03/15/2021 07:10 PM
495	Cemu	Bug	New	Normal	Graphic	Lego Batman 3: Beyond Gotham - Black Screen		07/30/2021 01:13 PM
489	Cemu	Feature requests	New	Normal	Graphic	Gamepad Screen Transparency		02/26/2021 07:32 PM
487	Cemu	Bug	New	Normal	UI	Paper Mario Color Splash - Waterfall glitch		04/10/2021 02:49 PM
485	Cemu	Feature requests	New	Normal		Language select at first launch		02/14/2021 07:28 PM
484	Cemu	Feature requests	New	Normal		Add a help screen for hot keys and general controls		02/14/2021 07:25 PM
481	Cemu	Bug	New	Normal	General	Tokyo Mirage Sessions freezes on Cemu 1.22.6c a few seconds after launching the game		04/10/2021 02:52 PM
480	Cemu	Bug	New	Normal	Compatibility	Call of Duty Black Ops 2		02/11/2021 02:35 AM
478	Cemu	Bug	New	Normal	Compatibility	Disney Infinity Compatibility		03/13/2021 03:38 PM
473	Cemu	Bug	New	Normal	Graphic	Mario vs Donkey Kong Tipping Stars graphics and sound bug		02/06/2021 04:48 PM
467	Cemu	Bug	New	Normal	General	Lego Batman 3 unable to overwrite save file		03/12/2021 01:42 PM
463	Cemu	Bug	New	Normal	Graphic	Ninja Gaiden 3 Razor edge USA (graphic bugs)		01/21/2021 06:29 AM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
462	Cemu	Bug	New	Normal	General	PC / Driver Crashes in Botw on Navi Cards (RX 5700XT)		01/18/2021 05:12 PM
460	Cemu	Bug	New	Normal	Compatibility	Super Mario Bros crash when playing Super Luigi U DLC		02/12/2021 05:46 PM
457	Cemu	Bug	New	Normal	UI	Text glitches in Affinity Chart from Xenoblade Chronicles X		01/12/2021 08:26 PM
456	Cemu	Bug	Feedback	Normal	Graphic	Intel iGPU - Mario Kart 8 - Splitscreen - Other player visually glitches out during race.		04/12/2021 01:18 AM
455	Cemu	Bug	New	Normal	UI	Mouse pointer is hidden when fullscreen, i feel hard to emulate Touch with Super Mario 3D World		04/16/2021 01:54 PM
453	Cemu	Feature requests	New	Normal	General	Cemu Memory Searcher hex search type option		01/01/2021 07:24 PM
451	Cemu	Bug	New	Normal	Sound	Sound issues in ZombiU		05/03/2022 07:56 PM
449	Cemu	Bug	New	Normal	Graphic	Pikmin 3 - Gamepad view corruption		12/22/2020 05:20 PM
448	Cemu	Bug	New	Normal	Compatibility	Pikmin 3 - Random crashes		12/22/2020 05:20 PM
447	Cemu	Bug	New	Normal	Compatibility	Warriors Orochi 3 Hyper - Loading Screen Crash With Game Update & Graphical Glitches With Version 0 In USA Version		12/19/2020 01:05 AM
446	Cemu	Bug	New	Normal	Sound	Super Mario 3D World: Music doesn't sound as it should underwater		12/14/2020 12:13 PM
444	Cemu	Bug	Feedback	Normal	Sound	Hyrule Warriors sound emulation issue		05/01/2021 09:49 AM
435	Cemu	Bug	New	Normal	Compatibility	Devil's Third Texture Corruption and low framerate in vulkan		11/23/2020 01:04 PM
431	Cemu	Bug	New	Normal	Sound	LEGO Games (detected in several) doesn't mix music/sounds correctly		11/06/2020 05:35 PM
430	Cemu	Feature requests	New	Normal		Game rating and compatibility info on game list.		10/31/2020 12:24 AM
427	Cemu	Bug	New	Normal	Compatibility	Super Mario Maker: "Your Best Time" on the bookmark website doesn't update on level clears		04/12/2021 01:05 AM
426	Cemu	Bug	New	Normal	Graphic	Paper Mario: Color Splash - Kiwano Temple bug, screen turns gray		04/12/2021 12:42 AM
425	Cemu	Bug	New	Normal	Graphic	Bayonetta 2 Missing/invisible textures		10/23/2020 02:37 PM
420	Cemu	Bug	New	Normal	Compatibility	Just Dance 4 is Unplayable		10/18/2020 01:15 PM
416	Cemu	Bug	New	Normal	Graphic	Bayonetta (USA) Vulkan - OGL Specific Graphic bugs list (save included)		09/16/2020 01:03 PM
415	Cemu	Bug	Accepted	Normal	Compatibility	Project Zero: Maiden of Black Water eShop releases - Stalls on rendered cutscene 3rd drop		04/13/2021 04:43 PM
412	Cemu	Bug	New	Normal	Graphic	Tokyo Mirage Session - Transparent textures		09/07/2020 05:06 PM
406	Cemu	Bug	New	Normal	General	Installing System Apps places them in "mlc01\usr\title" instead of "mlc01\sys\title"		04/12/2021 12:16 AM
405	Cemu	Bug	New	Normal	Graphic	Tokyo Mirage Sessions Broken Geometry (Vulkan)		08/26/2020 04:03 AM
402	Cemu	Bug	Accepted	Normal	Compatibility	Hyrule Historia - Crashes after Boot Splash		04/12/2021 12:24 AM
400	Cemu	Bug	New	Normal	General	Title Manager - Import a save when none is present from beforehand.		04/11/2021 11:50 PM
396	Cemu	Bug	New	Normal	Graphic	Mario and Sonic At The 2016 Rio Olympics Graphic Problems		08/13/2020 01:33 PM
389	Cemu	Bug	New	Normal	General	Mario Kart 8 - Vulkan version 1.20.0c - Crash after a few races		04/11/2021 11:39 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
388	Cemu	Bug	New	Normal	Compatibility	Just Dance 2016-2017 and 2018 loops on Start Screen		07/27/2020 12:53 PM
384	Cemu	Bug	New	Normal	General	The Legend of Zelda: The Wind Waker HD Bug		04/11/2021 09:11 PM
383	Cemu	Feature requests	New	Normal	UI	Length of path check - Show window dialog errors		07/18/2020 05:15 AM
380	Cemu	Bug	New	Normal	Graphic	BOTW lighting/shadows has vertical offset		04/11/2021 09:08 PM
376	Cemu	Feature requests	New	Normal	Sound	Cubeb Backend		06/27/2020 06:23 PM
374	Cemu	Bug	New	Normal	General	Bayonetta 2 total crash		06/15/2020 08:12 PM
371	Cemu	Feature requests	Accepted	Normal	UI	Improve loading experience for launchers.		06/14/2020 02:30 PM
362	Cemu	Bug	New	Normal	Graphic	Assassin's Creed III has severe graphic issues		06/02/2020 10:41 PM
360	Cemu	Bug	New	Normal	Compatibility	Never Alone (Kisima Ingitchuna) crashes when trying to load a savegame.		06/02/2020 10:02 PM
357	Cemu	Bug	New	Normal	Compatibility	Games that only shows a black screen when launched		01/31/2021 05:36 PM
355	Cemu	Bug	Accepted	Normal	Compatibility	Games that cause Cemu to crash immediately on boot.		04/11/2021 08:56 PM
352	Cemu	Bug	New	Normal	General	Mario & Sonic at the Sochi 2014 Olympic Winter Games		05/27/2020 10:45 AM
351	Cemu	Bug	New	Normal	Graphic	Project Zero: Maiden of Black Water - Lighting, flash light beam, mirror rendering, etc.		04/13/2021 04:23 PM
350	Cemu	Bug	New	Normal	General	Phineas and Ferb: Quest for Cool Stuff Loading Screen Hardlock		05/26/2020 05:15 AM
346	Cemu	Bug	Accepted	Normal	Compatibility	Monster Hunter 3 Ultimate Online		04/11/2021 08:51 PM
341	Cemu	Bug	New	Normal	Compatibility	Octodad: Dadliest Catch Missing wife		05/20/2020 04:49 PM
339	Cemu	Bug	New	Normal	Graphic	White screen while playing Tokyo Mirage Sessions #FE [ASEE01] using Vulkan		05/20/2020 10:28 AM
333	Cemu	Bug	New	Normal	General	Hyrule Warriors Amiibo issues		04/11/2021 08:26 PM
326	Cemu	Bug	New	Normal	Graphic	Bayonetta 2 Vulkan problems		04/28/2020 09:13 PM
323	Cemu	Feature requests	New	Normal		Add the feature to permanently delete/rename an account with its save files		04/26/2020 05:02 AM
320	Cemu	Bug	New	Normal	Compatibility	Load Address PPC instruction		04/22/2020 06:04 PM
316	Cemu	Bug	New	Normal	Sound	Loud music and sfx in 'FAST racing NEO'		04/16/2020 12:53 PM
315	Cemu	Bug	New	Normal	Graphic	Odd multi-coloured graphics during play in 'FAST racing NEO'		04/16/2020 12:50 PM
314	Cemu	Bug	New	Normal	Graphic	Resolution drops to default (randomly) during play in 'FAST racing NEO'		04/16/2020 12:46 PM
313	Cemu	Bug	New	Normal	Sound	BGM Glitch on Paper Mario after a battle		04/18/2020 06:56 PM
304	Cemu	Bug	New	Normal	Graphic	Problems in Bicubic&Hermite scaling filters		04/03/2020 01:24 AM
294	Cemu	Feature requests	New	Normal	UI	make Game Title bar show the cpu mode applied from game profile (singlecore, dualcore or triplecore recompiler)		03/23/2020 09:31 PM
293	Cemu	Bug	New	Normal	Graphic	"Adventure Time: Finn And Jake Investigations" doesn't render graphics correctly (lights, shadows etc)		04/10/2021 05:46 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
281	Cemu	Bug	New	Normal	UI	Debugger R/W Breakpoints are Broken		04/10/2021 05:42 PM
274	Cemu	Bug	New	Normal	Graphic	Zombi U Lights through the walls		05/03/2022 07:55 PM
272	Cemu	Bug	New	Normal	Graphic	Vulkan: Characters won't render in The Wonder 101		04/10/2021 05:26 PM
269	Cemu	Bug	New	Normal	Sound	Mario Kart 8: Some sounds underwater are really quiet		04/11/2021 08:00 PM
266	Cemu	Bug	New	Normal	UI	Miscellanous problems with translation strings		02/01/2020 01:38 PM
264	Cemu	Bug	New	Normal	General	Bayonetta 2 cutscenes do not match with the audio. Introduction chapter crashes every time.		01/29/2020 01:18 AM
260	Cemu	Feature requests	New	Normal	General	Automatic applying of vsyncFrequency setting when changing graphic packs preset		01/20/2020 02:59 PM
257	Cemu	Feature requests	New	Normal	Graphic	Vulkan Anisotropic Filtering Option		01/18/2020 01:18 AM
253	Cemu	Bug	New	Normal	Graphic	Artifacts at screen edges when upscaling with Vulkan (incorrect texture addressing mode?)		01/13/2020 08:37 PM
243	Cemu	Bug	New	Normal	Graphic	Yoshi Woolly World: Wool does not render in several locations		06/06/2020 07:45 PM
242	Cemu	Bug	New	Normal	Graphic	Yoshi's Woolly World - Exploding vertices introduced on 1.15.6		04/10/2021 04:47 PM
237	Cemu	Feature requests	New	Normal		Add an option to hide the mouse pointer for the gamepad view		12/28/2019 11:30 PM
232	Cemu	Bug	New	Normal	Graphic	Glitch in some segments (Tokyo Mirage Sessions, Vulkan)		12/21/2019 03:56 PM
231	Cemu	Bug	New	Normal	Graphic	Super Smash Bros.: Image Background is too bright in some scenes		12/20/2019 09:31 PM
228	Cemu	Bug	New	Normal	Graphic	[Regression] Nex Remix: Stamp image no longer renders		12/19/2019 07:38 AM
218	Cemu	Feature requests	New	Normal	Compatibility	Add function to switch from one software to another		12/07/2019 01:14 PM
217	Cemu	Bug	New	Normal	General	Skylanders Superchargers and Skylanders Imaginators online doesn't work		12/06/2019 11:26 PM
211	Cemu	Bug	New	Normal	Compatibility	Phineas and Ferb hitbox detection		11/23/2019 10:36 PM
205	Cemu	Feature requests	New	Normal	Graphic	Shader Cache additional options.		04/11/2020 06:02 AM
199	Cemu	Bug	New	Normal	Compatibility	Donkey Kong Country: Tropical Freeze - "Funky's Fly 'n' Buy" stuck still happens		04/10/2021 04:41 PM
193	Cemu	Bug	New	Normal	Graphic	Xenoblade Chronicles X Broken Cubemap Reflections		09/16/2019 08:49 PM
188	Cemu	Feature requests	New	Normal	UI	Add a fullscreen mode where both the TV and the Gamepad are displayed on one screen.		09/07/2019 03:42 PM
187	Cemu	Bug	New	Normal	Graphic	Hyrule Warriors - Menu backgrounds get corrupted after a mission.		09/06/2019 05:21 PM
184	Cemu	Bug	New	Normal	Graphic	Hyrule Warriors - Flashing Graphics (Epileptic Warning)		09/02/2019 04:25 PM
178	Cemu	Feature requests	New	Normal	UI	Clock in Overlay		08/25/2019 06:47 PM
177	Cemu	Bug	New	Normal	Compatibility	Wind Waker HD - Pictoboxed sidequest bugged		08/24/2019 03:13 AM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
175	Cemu	Bug	In Progress	Normal	Input	WGI causes Cemu to fail to fully close; must be closed by using Task Manager > Details		04/18/2021 11:02 PM
171	Cemu	Bug	New	Normal	Graphic	MK8 N64 Rainbow Road Bug		08/18/2019 07:20 AM
166	Cemu	Bug	New	Normal	Graphic	Xenoblade X broken bloom		08/28/2021 12:35 AM
164	Cemu	Bug	New	Normal	Graphic	CG Flash Screen in ninja gaiden3 & have some corrupted textures		08/12/2019 02:06 AM
160	Cemu	Feature requests	New	Normal	Graphic	Have option to make graphic pack work globally		08/01/2019 03:51 PM
154	Cemu	Bug	New	Normal	Graphic	Just Dance 2019 Bugs and Lag		07/29/2019 04:57 AM
153	Cemu	Bug	Accepted	Normal	Compatibility	Steam overlay being injected successfully but ignoring hotkeys		08/23/2019 01:01 PM
143	Cemu	Bug	New	Normal	Graphic	graphical glitch ournament pokken		07/15/2019 10:48 AM
136	Cemu	Bug	New	Normal	Compatibility	Random crash still in ninja gaiden 3		07/18/2019 07:44 AM
132	Cemu	Bug	New	Normal	General	Debugger Bug		07/15/2019 03:12 AM
131	Cemu	Feature requests	New	Normal	UI	Blank is so large that the setting window get stretched		07/07/2019 04:31 PM
128	Cemu	Feature requests	New	Normal	General	Native Linux Build		07/05/2019 06:20 AM
122	Cemu	Bug	New	Normal	General	Debugger Bug		07/04/2019 02:33 AM
120	Cemu	Feature requests	New	Normal	UI	Separate In-Game Window		09/02/2021 04:02 PM
118	Cemu	Feature requests	New	Normal	UI	Customizable Hotkey Menu		07/03/2019 11:47 PM
110	Cemu	Feature requests	New	Normal	UI	QOL improvemnts for GUI		07/03/2019 11:48 PM
105	Cemu	Bug	New	Normal	Compatibility	Disney Infinity 3.0 with ToyPad HID not functioning		07/07/2019 12:58 PM
104	Cemu	Feature requests	New	Normal	UI	Advanced options: Restore Default Settings and Clear Shader Cache		07/03/2019 11:48 PM
102	Cemu	Bug	New	Normal	Compatibility	Currently only JPN version Genei IbunRoku #FE doesn't work/is unable to boot properly due to incompatibility of meta.xml.When booting the game, title bar's text is garbled.		07/03/2019 11:40 PM
100	Cemu	Feature requests	New	Normal	UI	When enabling a GraphicPack, allow the Presets and Description to show.		07/03/2019 11:48 PM
99	Cemu	Feature requests	New	Normal	UI	Grey-out Specific GraphicPacks when certain conditions are specified in Rules.txt		07/03/2019 11:49 PM
98	Cemu	Feature requests	New	Normal	General	[PPC Debugger] New breakpoint events (execute and registry)		06/22/2019 08:03 AM
97	Cemu	Bug	New	Normal	Graphic	Texture bug in Yoshi's Woolly World		12/31/2019 08:08 AM
93	Cemu	Bug	New	Normal	Graphic	Pikmin 3 Massive Slowdown when winning splitscreen bingo battle [1.15.8]		06/19/2019 02:09 AM
92	Cemu	Bug	New	Normal	Graphic	M&S Rio 2016 Splitscreen Graphical Bug		06/18/2019 04:36 AM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
91	Cemu	Bug	New	Normal	Compatibility	Pac-Man And The Ghostly Adventures 2 - Fails To Boot		06/17/2019 12:10 PM
89	Cemu	Bug	New	Normal	Graphic	Tokyo Mirage Portraits Missing		05/20/2020 10:14 AM
88	Cemu	Bug	New	Normal	Graphic	Tokyo Mirage Lighting Issue		07/03/2019 11:50 PM
81	Cemu	Bug	Accepted	Normal	Compatibility	Art Academy: Home Studio (Cannot Save Lesson)		07/03/2019 11:54 PM
78	Cemu	Bug	New	Normal	Graphic	N64 VC - Star Fox 64 text jumbles		06/07/2019 09:47 PM
77	Cemu	Bug	New	Normal	Graphic	Mii faces not rendering properly in certain games		06/07/2019 10:31 AM
76	Cemu	Feature requests	New	Normal	Compatibility	Allow Graphic Packs to change the .tga files in the meta folder of games.		06/04/2019 06:13 PM
69	Cemu	Feature requests	New	Normal	Graphic	Sharp-Bilinear as an upscale filter option.		07/03/2019 11:55 PM
67	Cemu	Feature requests	New	Normal	General	Memory Searcher: Features to search for addresses with unknown initial value		07/04/2019 12:37 AM
61	Cemu	Feature requests	New	Normal	General	Implement an easy way to create game shortcuts.		07/04/2019 12:44 AM
58	Cemu	Feature requests	New	Normal	General	Input Settings does not retain active profile name		07/04/2019 12:44 AM
57	Cemu	Bug	New	Normal	Graphic	Lego Dimensions various lighting issues		05/05/2019 02:31 PM
56	Cemu	Feature requests	New	Normal	Sound	Implement support for bootSound.btsnd when compiling shaderCache.		05/05/2019 06:43 AM
45	Cemu	Bug	Accepted	Normal	Compatibility	Paper Mario Color Splash - always crashes when using megaphone Thing		07/04/2019 12:40 AM
43	Cemu	Bug	New	Normal	Graphic	visual failures in all games of Taiko no Tatsujin		04/14/2019 01:18 AM
41	Cemu	Bug	New	Normal	Input	Rumble not working on Xbox One S Pad connected to Nvidia Shield TV		07/04/2019 12:41 AM
38	Cemu	Feature requests	New	Normal	General	stop/pause/start emulation in cemu		04/09/2022 11:53 AM
34	Cemu	Bug	New	Normal	General	GFX selection and settings.xml corruption when GFX pack folder is on a different partition (using a link)		07/04/2019 12:42 AM
29	Cemu	Bug	New	Normal	Sound	Bayonetta 2: Audio is not sync with video during cutscenes		07/04/2019 12:42 AM
28	Cemu	Bug	New	Normal	Graphic	Bayonetta 2: Missing shadows		07/04/2019 12:42 AM
27	Cemu	Bug	New	Normal	Sound	Dr. Luigi: BGM gets corrupted after ~3 mins		07/04/2019 12:43 AM
23	Cemu	Bug	New	Normal	Compatibility	Wii Party U crashes on before loading gameplay		07/04/2019 12:43 AM
20	Cemu	Bug	New	Normal	Compatibility	Cemu 1.15.3 steam link screen freezes		07/30/2020 07:52 PM
14	Cemu	Bug	Accepted	Normal	Graphic	Mario Kart 8 - Water Park Position Line Flickering		03/11/2019 09:53 PM
8	Cemu	Feature requests	New	Normal	UI	In app bug/feature request.		07/04/2019 12:45 AM
4	Cemu	Feature requests	New	Normal	Input	Proper gamepad mic support/USB mic support		07/04/2019 12:46 AM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
3	Cemu	Bug	In Progress	Normal	Compatibility	Floating-point inaccuracies in recompiler		04/19/2019 09:22 AM
2	Cemu	Bug	New	Normal	Graphic	Sonic Lost World - Rainbow-ish overlay in the distance		04/21/2019 06:43 PM
515	Cemu	Bug	New	Normal	Compatibility	New Super Mario Bros. U - Luigi U DLC Crashes at the intro	Exzap	05/04/2021 12:14 PM
12	Cemu	Bug	Accepted	Normal	Graphic	Darksiders Warmastered Edition Wii U	Exzap	07/04/2019 12:44 AM
9	Cemu	Bug	In Progress	Normal	Compatibility	Resident Evil: Revelations crash in chapter 1	Exzap	07/04/2019 12:45 AM
681	Cemu	Bug	New	Normal	Input	Wheel of Fortune/Jeopardy 2 player mode	Petergov	08/27/2023 03:42 PM
677	Cemu	Bug	New	Normal	Input	PS5 Controller not connected on startup	Petergov	03/21/2023 08:41 PM
669	Cemu	Bug	New	Normal	Input	Cemu gamepad frozen in twilight princess hd	Petergov	12/27/2022 11:52 PM
660	Cemu	Bug	New	Normal	Input	2nd Controller not working Bug	Petergov	09/12/2022 08:38 PM
648	Cemu	Bug	New	Normal	Input	Steam Deck : Right analog stick doesn't work after wake from sleep	Petergov	06/16/2022 05:30 PM
644	Cemu	Bug	New	Normal	Input	Steam Controllers no longer work in Cemu 1.26+ with SDL	Petergov	05/29/2022 11:36 AM
643	Cemu	Feature requests	New	Normal	Input	Controller key combination to close a game	Petergov	05/21/2022 06:43 PM
637	Cemu	Bug	New	Normal	Input	Second Wiimote has much more input delay	Petergov	04/22/2022 10:27 PM
631	Cemu	Bug	New	Normal	Input	crash on wake of wireless gamepad	Petergov	03/26/2022 01:41 AM
626	Cemu	Bug	New	Normal	Input	DSUController not listing controllers from another host IP	Petergov	03/19/2022 11:41 AM
621	Cemu	Bug	New	Normal	Input	Battle Quest minigame for Nintendoland ZL ZR button Issues	Petergov	02/19/2022 07:43 PM
617	Cemu	Bug	New	Normal	Input	Switching to gamepad view no longer working	Petergov	01/24/2022 06:22 PM
615	Cemu	Feature requests	New	Normal	Input	Allow motion with mouse to stay at last placement	Petergov	01/22/2022 10:15 AM
614	Cemu	Bug	New	Normal	Input	The "Show screen" function does not work.	Petergov	01/20/2022 06:50 PM
613	Cemu	Bug	New	Normal	Input	1.26.0 only detects 1 controller	Petergov	01/20/2022 01:24 PM
610	Cemu	Feature requests	New	Normal	Input	Bring back WGI for use of Impulse Triggers on Xbox One S/X and series S/X controllers	Petergov	01/10/2022 04:36 PM
596	Cemu	Bug	New	Normal	Input	GCN controller rumbles for 10 seconds minimum	Petergov	01/02/2022 10:17 PM
595	Cemu	Bug	New	Normal	Input	Switch Pro controller with SDL - motion controls not working correctly	Petergov	01/10/2022 08:55 PM
594	Cemu	Bug	New	Normal	Input	Second Wiimote is very laggy	Petergov	12/29/2021 11:09 AM
584	Cemu	Bug	New	Normal	Input	The IR pointer didn't work on Cemu	Petergov	11/06/2021 02:43 PM
571	Cemu	Feature requests	New	Normal	Input	Allow combination of sdl controllers to support split joy cons	Petergov	09/05/2021 06:54 PM
569	Cemu	Bug	New	Normal	Input	Trine 2 - Director's cut controller issue with pro controller	Petergov	09/04/2021 03:28 PM
553	Cemu	Bug	New	Normal	Input	All my buttons get mixed up after I add a second player	Petergov	08/06/2021 09:09 AM
550	Cemu	Feature requests	New	Normal	Input	Highlight Controller Input When Input Activated	Petergov	01/25/2022 02:44 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
548	Cemu	Feature requests	New	Normal	Input	Add an option for toggling the "SDL_HINT_JOYSTICK_HIDAPI_PS4_RUMBLE" hint when using the SDL backend	Petergov	07/26/2021 11:42 PM
546	Cemu	Bug	New	Normal	Input	Wii MotionPlus INSIDE controllers not detected	Petergov	07/23/2021 03:31 AM
545	Cemu	Bug	New	Normal	Input	Skylanders swap force portal issue	Petergov	07/20/2021 07:19 PM
542	Cemu	Bug	New	Normal	Input	SDL controllers stop moving if disconnected and reconnected	Petergov	07/16/2021 07:19 PM
541	Cemu	Feature requests	New	Normal	Input	Show disconnected controllers as "(disconnected)" on Xinput, and other APIs if possible	Petergov	07/16/2021 06:31 PM
540	Cemu	Feature requests	New	Normal	Input	Give sensible default mappings for some controller APIs	Petergov	07/16/2021 06:25 PM
539	Cemu	Feature requests	New	Normal	Input	Allow more controller APIs to maintain the mapping when tweaking the selected controller	Petergov	07/16/2021 06:06 PM
537	Cemu	Bug	New	Normal	Input	wiimote nunchuck input settings up, down, left, right nunchuck mapping bug	Petergov	07/10/2021 06:32 AM
535	Cemu	Bug	New	Normal	Input	Input for XInput recognized by CEMU but not mapping correctly in BOTW	Petergov	06/30/2021 03:57 PM
526	Cemu	Bug	New	Normal	Input	THE AMAZING SPIDERMAN 2 - button assigment problem	Petergov	06/06/2021 10:18 AM
520	Cemu	Bug	New	Normal	Input	Official WiiU classic controller manufactured by PDP not well recognized	Petergov	05/14/2021 08:15 PM
513	Cemu	Bug	Accepted	Normal	Input	Super Mario 3D World FPS drops, while using the gamecube Controller api	Petergov	04/30/2021 02:30 PM
511	Cemu	Bug	New	Normal	Input	Cemu rumble issue	Petergov	04/25/2021 10:51 AM
509	Cemu	Feature requests	New	Normal	Input	Add Rumble support for DSU Client api.	Petergov	04/20/2021 06:41 PM
507	Cemu	Bug	New	Normal	Input	Nvidia shield 2017 controller input settings problem	Petergov	04/11/2021 09:48 AM
488	Cemu	Feature requests	New	Normal	Input	Gamepad Screen Toggling Option	Petergov	02/26/2021 06:25 PM
483	Cemu	Feature requests	New	Normal	Input	Map extra button on controller to screenshot	Petergov	02/14/2021 07:43 AM
477	Cemu	Bug	New	Normal	Input	DSU client port reverts to default on opening application or entering input settings	Petergov	02/10/2021 12:15 PM
476	Cemu	Feature requests	New	Normal	Input	Mouse Support	Petergov	04/12/2021 05:02 AM
470	Cemu	Feature requests	New	Normal	Input	Enable Separate Gamepad View on startup	Petergov	02/02/2021 10:33 AM
445	Cemu	Feature requests	New	Normal	Input	Input Settings - Have Profiles save/set the desired input device upon Profile Save/Load	Petergov	04/12/2021 01:14 AM
433	Cemu	Bug	New	Normal	Input	Fatal Frame 5 camera fixed on vertical mode.	Petergov	01/10/2021 12:20 PM
432	Cemu	Bug	Accepted	Normal	Input	Cannot input Alt+C | Ctrl+Alt+C anywhere while Cemu is open in the background.	Petergov	04/12/2021 01:01 AM
391	Cemu	Feature requests	New	Normal	Input	Dualshock 3 Sixaxis motion control support through Sony driver using HID.	Petergov	01/08/2022 11:30 AM
381	Cemu	Bug	New	Normal	Input	Forced minimum Deadzone regardless of Input Settings	Petergov	07/10/2020 01:29 PM
361	Cemu	Bug	Accepted	Normal	Input	Input is broken in The Book of Unwritten Tales 2	Petergov	07/23/2020 05:14 PM

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
353	Cemu	Bug	New	Normal	Input	Mario Party 10: Emulated Wiimotes not paired	Petergov	04/11/2021 08:54 PM
343	Cemu	Feature requests	New	Normal	Input	Steam link/steam play gyro support	Petergov	05/23/2020 05:24 AM
337	Cemu	Feature requests	New	Normal	Input	Add support for wii classic controller	Petergov	05/15/2020 10:06 AM
322	Cemu	Bug	Accepted	Normal	Compatibility	Marvel Avengers Battle for Earth crashes on the new update	Petergov	04/12/2021 01:07 AM
321	Cemu	Bug	New	Normal	Input	Vibration really weak for Wii U gamepad profile as compared to Wii U pro controller profile	Petergov	04/22/2020 09:46 PM
308	Cemu	Bug	New	Normal	Input	DSUClient fails when network interface is disabled	Petergov	04/05/2020 08:15 AM
306	Cemu	Feature requests	New	Normal	Input	Separate controller api and DSU client.	Petergov	04/04/2020 02:13 AM
305	Cemu	Bug	New	Normal	Input	Cannot map Wiimote Nunchuck	Petergov	04/10/2021 02:47 PM
298	Cemu	Bug	New	Normal	Input	Rumble effect feedback in "Options/input setting/additional settings/Rumble" changes while in-game (much lower effect)	Petergov	03/26/2020 12:01 PM
226	Cemu	Feature requests	New	Normal	Input	Add option to disable gamepad touch screen input	Petergov	12/16/2019 10:42 PM
201	Cemu	Feature requests	New	Normal	Input	Gamecube Controller Emulation	Petergov	11/04/2019 11:33 PM
192	Cemu	Feature requests	New	Normal	Input	Mouse and keyboard controler	Petergov	09/14/2019 10:39 AM
145	Cemu	Bug	New	Normal	Input	[Kirby Rainbow Curse/Paintbrush] The touch screen continue to receive inputs even when you release the mouse button	Petergov	04/11/2021 06:19 PM
142	Cemu	Bug	New	Normal	Input	Input bug with "Momonga - Pinball Adventures"	Petergov	07/15/2019 06:22 AM
140	Cemu	Bug	Accepted	Normal	Input	P2 Input Enabled crashes game "KickBeat Special Edition"	Petergov	07/26/2019 05:01 PM
133	Cemu	Bug	New	Normal	Input	NintendoLand doesn't detect EMULATED wiimotes	Petergov	07/11/2019 03:51 PM
84	Cemu	Feature requests	In Progress	Normal	Input	Add a mappable action for Shaking a Wiimote	Petergov	07/03/2019 10:27 PM
75	Cemu	Feature requests	New	Normal	Input	Emulated Wiimote input doesn't support IR pointer	Petergov	06/03/2019 11:59 AM
6	Cemu	Bug	Accepted	Normal	Sound	Current titles with audio issues and/or still require system .rpl files	Petergov	07/04/2019 12:45 AM
5	Cemu	Bug	Accepted	Normal	Input	Controller input not being fully detected/functioning properly	Petergov	07/04/2019 12:46 AM