Issues

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
253	Cemu	Bug	New	Normal	Graphic	Artifacts at screen edges when upscaling with Vulkan (incorrect texture addressing mode?)		01/13/2020 08:37 PM
252	Cemu	Bug	Resolved	Normal	Graphic	Nearest neighbor upscale filter doesn't work with Vulkan		04/10/2021 04:56 PM
247	Cemu	Bug	Resolved	Normal	Graphic	Vsync always forced on with AMD/Vulkan full-screen mode		04/10/2021 04:49 PM
47	Cemu	Bug	Resolved	Normal	Input	Some buttons on certain DirectInput gamepads (e.g. OnLive) not recognized	Petergov	04/16/2021 09:03 PM