

## Issues

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
245	Cemu	Bug	Closed	Normal	UI	Game list isn't reliable if DLCs are present in game path(s)		02/01/2020 02:24 PM
266	Cemu	Bug	New	Normal	UI	Miscellaneous problems with translation strings		02/01/2020 01:38 PM
234	Cemu	Bug	Resolved	Normal	General	Cemu doesn't update game time if the emulator crashes		01/29/2020 08:41 AM
260	Cemu	Feature requests	New	Normal	General	Automatic applying of vsyncFrequency setting when changing graphic packs preset		01/20/2020 02:59 PM