

Issues

#	Project	Tracker	Status	Priority	Category	Subject	Assignee	Updated
348	Cemu	Bug	Closed	Normal	Graphic	Fatal Frame: Maiden of Black Water misses lighting effects		05/31/2020 05:36 PM
347	Cemu	Bug	Resolved	Normal	Compatibility	Fatal Frame: Maiden of Black Water crashes on the 10nth drop		07/30/2021 02:41 PM
332	Cemu	Bug	Resolved	Normal	General	Don't load base game when update is also available in the mlc folder		06/18/2020 06:46 AM
283	Cemu	Feature requests	Closed	Normal	General	Add way to define default preset in category for graphic packs		05/25/2020 02:41 AM
246	Cemu	Bug	Resolved	Normal	UI	Cemu can't apply update with the updater if the executable is renamed		07/26/2021 06:07 PM
213	Cemu	Bug	Resolved	Normal	UI	Refreshing game list resets renamed game titles		11/30/2019 01:57 AM
190	Cemu	Bug	Resolved	Normal	General	Graphic pack expressions outputted in shaders get localized		09/11/2019 12:07 PM
185	Cemu	Bug	Resolved	Normal	Compatibility	Wii U homebrew no longer work in 1.15.13		09/07/2019 11:23 AM