

## Cemu - Bug #619

### Transformers Prime crash on new game

02/06/2022 09:49 PM - TheViperr

<b>Status:</b> Closed	<b>Start date:</b> 02/06/2022
<b>Priority:</b> Normal	
<b>Assignee:</b>	
<b>Category:</b> General	
<b>API:</b>	<b>GPU Vendor/Model:</b> ROG GTX 1080 A8G
<b>Cemu Version:</b> 1.26	
<b>Description</b> When I try to launch the game (wux file) it works but crashes when starting a new game, always. Cemu freezes and becomes unusable, then closes after a few minutes	

#### History

##### #1 - 02/06/2022 10:00 PM - TheViperr

OpenGL and Vulkan

##### #2 - 02/06/2022 10:01 PM - TheViperr

- File log.txt added

Here is the log:

##### #3 - 04/24/2022 08:40 PM - Exzap

- Status changed from New to Closed

This is fixed in the next Cemu release (1.27.0)

#### Files

log.txt	3.33 KB	02/06/2022	TheViperr
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