

Cemu - Feature requests #610

Bring back WGI for use of Impulse Triggers on Xbox One S/X and series S/X controllers

01/10/2022 04:36 PM - SaladCesar

Status:	New	Start date:	01/10/2022
Priority:	Normal		
Assignee:	Petergov		
Category:	Input		
API:		GPU Vendor/Model:	
Cemu Version:			
Description			
Hi,			
I was using WGI as my controller engine on Cemu because it was the only controller engine that allowed to use the Impulse Trigger rumble motors on Xbox One controllers. But since 1.26, it has been removed.			
I can't downgrade to 1.25 because a lot of games broken on 1.25 were fixed on 1.26.			
Is it possible to consider getting it back ?			
Or maybe modify or add another engine that supports Impulse Trigger motors. It makes rumbling much more impactful in games.			
Thanks in advance, Have a great day !			