

## Cemu - Bug #599

### Lego City Undercover - Graphics Bug

01/06/2022 03:39 AM - Niko

<b>Status:</b>	New	<b>Start date:</b>	01/06/2022
<b>Priority:</b>	Normal		
<b>Assignee:</b>			
<b>Category:</b>	Graphic		
<b>API:</b>	OpenGL, Vulkan	<b>GPU Vendor/Model:</b>	
<b>Cemu Version:</b>	1.26.0d		

#### Description

The screen is always flickering, feels like one swapchain image works, and the second swapchain image is fully black.

What is most unusual, is that the IMGUI overlay is also black on the off-frame, which should not ever be impacted by emulation (according to Exzap)

#### History

##### #1 - 01/06/2022 03:46 AM - Niko

Also happens in Lego Batman 2

##### #2 - 03/27/2022 12:34 AM - Niko

This only happens in the USA versions of Lego City Undercover and Lego Batman 2, not the EUR versions, here is someone who tested both versions

<https://discord.com/channels/286429969104764928/604447139363422259/956173945428652072>