

## Cemu - Bug #508

### Paper Mario Color Splash - Blackscreen after turning off Separate Gamepad View

04/11/2021 11:37 PM - Serfrost

<b>Status:</b>	New	<b>Start date:</b>	04/11/2021
<b>Priority:</b>	Normal		
<b>Assignee:</b>			
<b>Category:</b>	Graphic		
<b>API:</b>	OpenGL	<b>GPU Vendor/Model:</b>	GTX1080
<b>Cemu Version:</b>	1.22.10		
<b>Description</b>			
Only occurs in OpenGL, works fine on Vulkan.			