

Cemu - Bug #457

Text glitches in Affinity Chart from Xenoblade Chronicles X

01/12/2021 08:26 PM - dani3ll3

Status:	New	Start date:	01/12/2021
Priority:	Normal		
Assignee:			
Category:	UI		
API:	OpenGL	GPU Vendor/Model:	NVIDIA GTX 1060 6GB
Cemu Version:	1.22.3b		
Description			
<p>When you enter the Affinity Chart and go off-screen, the names of the characters that are off-screen get changed with other names and are often just letters or have visual bugs, i.e. stretched text. In screenshot 4 there is very noticeable glitching and stretching with random letters or textures, sometimes the names are just missing. The mixing up of names can be seen in screenshot 6.</p>			

Files

screenshot_4.png	734 KB	01/12/2021	dani3ll3
screenshot_6.png	723 KB	01/12/2021	dani3ll3