Cemu - Bug #456

Intel iGPU - Mario Kart 8 - Splitscreen - Other player visually glitches out during race.

01/09/2021 11:36 AM - ogeidsp

Status:	Feedback	**Start date:**	01/09/2021
Priority:	Normal		
Assignee:			
Category:	Graphic		
API:	OpenGL	**GPU Vendor/Model:**	
Cemu Version:	1.22.3b		

Description

during the game in some stages, the scenario is pixelated

Intel® Core™ i5-7200U CPU @ 2.50GHz

Intel® HD Graphics 620

History

#1 - 04/12/2021 01:18 AM - Serfrost

- Subject changed from Mario Kart 8 OpenGL API, 2 players, Bug pixels on the screen during the game to Intel iGPU - Mario Kart 8 - Splitscreen - Other player visually glitches out during race.

- Category set to Graphic

- Status changed from New to Feedback

Intel iGPU drivers hate Mario Kart 8; our Devs aren't sure why. Make sure to try new Cemu updates and keep your GPU driver updated. There's not much that can be done for now, especially by the enduser.

Files

Sem título.png	1.88 MB	01/09/2021	ogeidsp