

Cemu - Bug #439

Broken Geometry in Tekken Tag Tournament 2 using Vulkan

11/26/2020 09:57 PM - ivanosky

Status:	Resolved	Start date:	11/26/2020
Priority:	Normal		
Assignee:			
Category:	Graphic		
API:	Vulkan	GPU Vendor/Model:	Nvidia/GTX 960M
Cemu Version:	1.22.0k		

Description

On Tekken Tag Tournament 2, Miguel and Lili's models have broken geometry when using Vulkan. This happens without any graphics pack enabled. Works fine on OpenGL.

How to reproduce: Enable Vulkan, run Tekken Tag Tournament 2, select Miguel or Lili on Arcade or Training Mode.

History

#1 - 01/15/2021 10:45 PM - ivanosky

Fixed on 1.22.4

#2 - 04/13/2021 04:26 PM - Serfrost

- Status changed from New to Resolved

Files

CEMU Screenshot 2020.11.26 - 18.53.45.25.png	3.93 MB	11/26/2020	ivanosky
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