

## Cemu - Bug #414

### Fatal Frame 5 Crased on Cutscene in Chapter 4

09/12/2020 10:28 PM - Abdur373

|  |                |                          |                     |
|--|----------------|--------------------------|---------------------|
| <b>Status:</b>   | Closed         | <b>Start date:</b>       | 09/13/2020          |
| <b>Priority:</b>   | Normal         |                          |                     |
| <b>Assignee:</b>   |                |                          |                     |
| <b>Category:</b>   | General        |                          |                     |
| <b>API:</b>  | OpenGL, Vulkan | <b>GPU Vendor/Model:</b> | NVIDIA G FORCE 1650 |
| <b>Cemu Version:</b>   | 1.21.1b        |                          |                     |
| <b>Description</b>   |                |                          |                     |
| The Game is frozen when entering a cutscene in chapter 4 (bt glancing the maiden duo and the cutscene right before battling the maiden slayer. the screen just turned white and when you skip it, the screen turns black and froze (the music still running), and i tried using OpenGL and Vulkan but the result is the same, so it makes the game totally unplayable. |                |                          |                     |

#### History

#1 - 09/29/2020 04:43 AM - Abdur373

- File log.txt added

#2 - 04/12/2021 12:32 AM - Serfrost

- Status changed from New to Closed

Less-detailed duplicate of [#415](#)

#### Files

|         |           |            |          |
|---------|-----------|------------|----------|
| log.txt | 472 Bytes | 09/12/2020 | Abdur373 |
| log.txt | 4.56 KB   | 09/29/2020 | Abdur373 |