

## Cemu - Bug #396

### Mario and Sonic At The 2016 Rio Olympics Graphic Problems

08/13/2020 01:33 PM - KenChoo29011

<b>Status:</b>	New	<b>Start date:</b>	08/13/2020
<b>Priority:</b>	Normal		
<b>Assignee:</b>			
<b>Category:</b>	Graphic		
<b>API:</b>	OpenGL, Vulkan	<b>GPU Vendor/Model:</b>	GTX 960M
<b>Cemu Version:</b>	1.15.16		

#### Description

Hello, when I was playing Mario and Sonic At The 2016 Rio Olympics in Cemu I noticed there is a strange problem with the graphic glitch in Cemu V 1.15.16 - 1.20.1. I hope you guys will fix the problem soon. Video can be watched here: <https://www.youtube.com/watch?v=YZz2hyvMuYc&lc=Ugx6ATp3TnPqNBXyMPx4AaABAg> . I also attached some images to this problem

#### Files

2020-08-12 (1) edited.png	546 KB	08/13/2020	KenChoo29011
2020-08-12 (2).png	1.76 MB	08/13/2020	KenChoo29011