

Cemu - Bug #392

Intel gpu Async freezes

08/03/2020 09:40 PM - Rimrkorok

Status:	Closed	Start date:	08/03/2020
Priority:	Normal		
Assignee:			
Category:	Compatibility		
API:	Vulkan	GPU Vendor/Model:	Intel uhd 620
Cemu Version:	1.20.1c		
Description			
Alright, so using async with a vulkan compatible Intel gpu will just freeze for 15+ seconds pretty often when compiling shaders. Having it fixed would make the game more playable			

History

#1 - 04/11/2021 11:41 PM - Serfrost

- Status changed from New to Closed

Not an issue with Cemu, but with the old iGPU drivers. Recent driver should have resolved it; that is if your iGPU supports the newest drivers as of 4/11/2021