

Cemu - Bug #385

When toggled to Gamepad View using CTRL+TAB, Cemu randomly switches back to TV view (Paper Mario: Color Splash)

07/18/2020 04:17 PM - capnkatz

Status:	Resolved	Start date:	07/18/2020
Priority:	Normal		
Assignee:			
Category:	General		
API:	OpenGL	GPU Vendor/Model:	
Cemu Version:	1.20.0c		
Description			
<p>Apologies if this behavior has already been detailed elsewhere (couldn't find anything on it specifically).</p> <p>I'm currently playing through Paper Mario: Color Splash and just recently updated Cemu from either 1.15 or 1.16 to 1.19 (and subsequently 1.20 this morning). Since updating I've been experience the issue described in the subject line: I toggle to Gamepad View using CTRL+TAB and, typically every 5 minutes or less, Cemu will randomly switch back to TV mode. Since I'm playing Paper Mario: Color Splash with a controller all on one screen, I'm using off-TV mode exclusively which means the unintended switch to TV view forces me to manually toggle back to the gamepad view. I didn't seem to experience this issue before updating, but was also only a few hours into the game at that point.</p> <p>Thanks!</p>			

History

#1 - 04/11/2021 11:33 PM - Serfrost

- Status changed from New to Resolved

Can't reproduce on 1.22.10