

## Cemu - Feature requests #379

### Emulate account activation

07/02/2020 12:54 PM - Matthyse

<b>Status:</b>	Closed	<b>Start date:</b>	07/02/2020
<b>Priority:</b>	Normal		
<b>Assignee:</b>			
<b>Category:</b>	Compatibility		
<b>API:</b>	OpenGL, Vulkan	<b>GPU Vendor/Model:</b>	
<b>Cemu Version:</b>	1.19.3		

#### Description

Hello!

It would be nice if the Cemu emulator could emulate the account activation like on the Wii U for online play. When I did a factory reset on my Wii U, I understood that it deactivates the Nintendo Network account and so it is no longer usable in Cemu. Someone from the team said it was possible using seeprom and otp files, which I have. Knowing the fact that using Cemu without having the console anymore (but keeping the games obviously) is legal, it would create the perfect experience.

Thanks for making this amazing emulator, I have no other problems with it, it's just perfect!

#### History

##### #1 - 07/02/2020 07:07 PM - Zalnor

- Status changed from New to Closed

Cemu will never be able to emulate those unique console files, they are unique to each console and the account file is linked to those files, thus Cemu has no way to make these files and they must be obtained from a console for online play on official Nintendo servers.

##### #2 - 07/02/2020 08:29 PM - Exzap

The long term plan for Cemu is to support everything that a real Wii U can do (including creating and linking NNIDs if you have the necessary files dumped). There is no need to add feature requests for individual features of the Wii U OS when we don't even emulate the basics of the home menu yet.