

## Cemu - Bug #37

### Devils Third, Paper Mario, Monster hunter 3 Black Screen with audio present

04/07/2019 08:12 PM - HotSauceGB

<b>Status:</b> Closed	<b>Start date:</b> 04/07/2019
<b>Priority:</b> Normal	
<b>Assignee:</b>	
<b>Category:</b> Graphic	
<b>API:</b>	<b>GPU Vendor/Model:</b>
<b>Cemu Version:</b>	
<b>Description</b> These were and still work on .3 but upon opening in .4b not patreon build Paper Mario is completely black with audio can hear navigation along with Monster Hunter 3 exactly the same except menu appears until character select screen when menu will appear unresponsive but sound will continue. The Devils Third world graphics black but hud appears and sound is present.	

#### History

##### #1 - 04/07/2019 08:41 PM - OfficerJ

t

##### #2 - 04/07/2019 08:43 PM - OfficerJ

- File 2019-04-07 08\_28\_22-Window.png added

OfficerJ wrote:

Hi, Regarding Paper Mario Color Splash so starting with Cemu Public Release 1.15.4b after the intro plays and you get in game the screen is black and you can hear audio- the music,sound effects and game responds to button presses  
Another thing using the intro softlock graphics pack doesn't skip the video from playing.

With 1.15.4a (Patreon Release) Paper Mario Color Splash would correctly play the intro and go in game afterwards.

Hardware Tested On  
AMD Ryzen 2600 @4Ghz  
GTX 1070ti 419.35 Drivers  
16GB DDR4 Ram @3200Mhz

Cemu Settings

Using Vsync,Full Sync at GX2  
Seperable Shaders, Disable precompiled shaders

Nothing interesting in the log

Tried  
Disabled graphics packs  
Deleted all shader cache  
Tried interpreter  
Disabled online  
With debug use cemuhook h264 and without

##### #3 - 04/07/2019 08:46 PM - OfficerJ

OfficerJ wrote:

t2

##### #4 - 04/19/2019 09:35 AM - Exzap

- Status changed from New to Resolved

Fixed in 1.15.5

**#5 - 05/17/2019 03:23 PM - Exzap**

- Status changed from Resolved to Closed

**#6 - 07/04/2019 12:48 AM - Zainor**

- Priority changed from High to Normal

**Files**

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2019-04-07 08\_28\_22-Window.png

14.4 KB

04/07/2019

OfficerJ