

## Cemu - Bug #346

### Monster Hunter 3 Ultimate Online

05/24/2020 03:04 PM - Prime\_Zero

<b>Status:</b> Accepted	<b>Start date:</b> 05/24/2020
<b>Priority:</b> Normal	
<b>Assignee:</b>	
<b>Category:</b> Compatibility	
<b>API:</b> OpenGL, Vulkan	<b>GPU Vendor/Model:</b> GeForce GTX 1050 Ti
<b>Cemu Version:</b> 1.22.10	
<b>Description</b> In Monster Hunter 3 Ultimate, when trying to connect online the game won't connect to the server properly. There is no error message, it simply gets stuck on the connection screen and never goes anywhere. There isn't much more in the way of information I can give, I would really appreciate it if you guys could look into resolving this issue.	

#### History

##### #1 - 04/11/2021 08:51 PM - Serfrost

- Status changed from New to Accepted
- Cemu Version changed from 1.19.0 to 1.22.10

This game's online requirements are very different from most games, so it will likely be quite some time before support for this is added.

#### Files

unknown (1).png	310 KB	05/24/2020	Prime_Zero
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