

Cemu - Bug #333

Hyrule Warriors Amiibo issues

05/10/2020 02:26 PM - AngrySharkRevan

Status:	New	Start date:	05/10/2020
Priority:	Normal		
Assignee:			
Category:	General		
API:	OpenGL, Vulkan	GPU Vendor/Model:	AMD RX 480
Cemu Version:	1.20.2		
Description			
Intended behaviour: Should be able to use each different Amiibo once per day at title screen and receive rewards specific to each Amiibo.			
Bugged behavior: Hyrule Warriors lets you use a SINGLE Amiibo, gives a reward that is sometimes inconsistent with that Amiibo's listed rewards, then blocks all future Amiibo uses for the day, even if they're different Amiibos.			

History

#1 - 05/10/2020 02:27 PM - AngrySharkRevan

Cemu versions tested were 1.15.7c to current. Has never worked previously to my knowledge, but that's the only range I personally tested.

#2 - 08/18/2020 08:33 AM - Celtic

- File Cemu_NSMKkXKNkH.png added

Still seeing this issue as of version 1.20.2

New to the Cemu universe, but happy to help/dive-in wherever I can.

#3 - 04/11/2021 08:26 PM - Serfrost

- Category changed from Compatibility to General

- Cemu Version set to 1.20.2

Files

Cemu_NSMKkXKNkH.png	1.63 MB	08/18/2020	Celtic
---------------------	---------	------------	--------