

## Cemu - Bug #315

### Odd multi-coloured graphics during play in 'FAST racing NEO'

04/16/2020 12:50 PM - ymo1965

<b>Status:</b>	New	<b>Start date:</b>	04/16/2020
<b>Priority:</b>	Normal		
<b>Assignee:</b>			
<b>Category:</b>	Graphic		
<b>API:</b>	Vulkan	<b>GPU Vendor/Model:</b>	Zotac GTX 1080
<b>Cemu Version:</b>	1.18.0c		
<b>Description</b>			
Multi-coloured graphics shown during play. Only with Vulkan. OpenGL is perfect. Have noticed it frequently happens when screen/game is at certain angles (tilted etc)			

#### Files

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FAST_racing_NEO.jpg	375 KB	04/16/2020	ymo1965
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