

Cemu - Feature requests #294

make Game Title bar show the cpu mode applied from game profile (singlecore, dualcore or triplecore recompiler)

03/23/2020 09:31 PM - Cemmer76

Status:	New	Start date:	03/23/2020
Priority:	Normal		
Assignee:			
Category:	UI		
API:		GPU Vendor/Model:	
Cemu Version:			
Description Since there's no more a general option about the cpu mode, now we have to set it directly in the game profile, but without having this info shown anywhere else, it is hard to tell/check what setting has been applied or even to remember to change the default singlecore setting, so while playing/testing it would be very useful to have an indication in the top window game bar to show what setting the current game is using. Example: Cemu 1.17.4 - FPS:60,00[OpenGL][GPU][Triplecore][TitelId:]Name of the game[Region]			