Cemu - Bug #280

Art Academy Atelier EUR, save game, Input settings, Wii u gamepad emulation.

02/24/2020 05:57 AM - Davit

Status:	Closed	**Start date:**	02/24/2020
Priority:	Normal		
Assignee:			
Category:	Input		
API:	OpenGL, Vulkan	**GPU Vendor/Model:**	AMD Radeon R7 360
Cemu Version:	1.17.2b		

Description

Hello greetings great work, the following bug is still the same bug posted previously http://bugs.cemu.info/issues/81 and this happens to Art Academy Atelier European version and the same thing happens, I want to emphasize that the game loads more fast when disconnecting the Wii u joysticks or emulated gamepad as this seems to me to save the game through the Wii u gamepad. On Vulkan this just crash at the start.

It's a great game to study art, I'm using screenshots but the studying process require save game for unlock tutorials :(

History

#1 - 04/10/2021 05:39 PM - Serfrost

- Status changed from New to Closed

- Assignee deleted (Petergov)

Duplicate of #81 ; no need to create a new issue.