

## Cemu - Feature requests #257

### Vulkan Anisotropic Filtering Option

01/18/2020 01:18 AM - LemonKing

<b>Status:</b> New	<b>Start date:</b> 01/17/2020
<b>Priority:</b> Normal	
<b>Assignee:</b>	
<b>Category:</b> Graphic	
<b>API:</b> Vulkan	<b>GPU Vendor/Model:</b>
<b>Cemu Version:</b> 1.16.1	
<b>Description</b> Anisotropic Filtering would vastly improve image quality without the shimmering which occurs from the Negative LOD hack. This cannot be done via a graphics pack since Anisotropic Filtering would need to be set by the Vulkan API when the sampler is created.  References: <a href="https://www.khronos.org/registry/vulkan/specs/1.2-extensions/man/html/VkSamplerCreateInfo.html">https://www.khronos.org/registry/vulkan/specs/1.2-extensions/man/html/VkSamplerCreateInfo.html</a> <a href="https://vulkan-tutorial.com/Texture_mapping/Image_view_and_sampler#page_Anisotropy-device-feature">https://vulkan-tutorial.com/Texture_mapping/Image_view_and_sampler#page_Anisotropy-device-feature</a>	