

Cemu - Bug #249

Star fox graphical defect

01/06/2020 06:59 AM - felixthecat

<b>Status:</b>	Resolved	<b>Start date:</b>	01/06/2020
<b>Priority:</b>	Normal		
<b>Assignee:</b>			
<b>Category:</b>	Graphic		
<b>API:</b>	Vulkan	<b>GPU Vendor/Model:</b>	vega 11
<b>Cemu Version:</b>	Cemu1.16.1		
<b>Description</b> ryzen 5 3400g 8gb ram (2gb shared to gpu) windows 10 (1909) ssd samsung evo 960 gpu driver 19.12.3  Game plays ok (60fps) but many objects, fox main aircraft, main character have flickering defect.			

History

#1 - 07/20/2020 05:02 PM - felixthecat

Update July 20 - 2020 Tested with new version cemu 1.20.0c + vulkan + adrenaline 20.7.1 + default settings  
\*Fixed almost all graphical defects

#2 - 04/10/2021 04:50 PM - Serfrost

- Status changed from New to Resolved

Marking as resolved due to the last comment. Reopen a new issue if required.

Files

startfox.jpg	288 KB	01/06/2020	felixthecat
log.txt	2.91 KB	01/06/2020	felixthecat