Cemu - Bug #220

Regression - starting with Cemu 1.15.18 "Fist of the North Star - Ken's Rage 2" doesn't work anymore

12/08/2019 12:37 PM - Cemmer76

Status:	Resolved	**Start date:**	12/08/2019
Priority:	Normal		
Assignee:			
Category:	Compatibility		
API:	OpenGL	**GPU Vendor/Model:**	Nvidia GTX 1060 3gb
Cemu Version:	1.15.20d		

Description

Fist of the North Star - Ken's Rage 2 doesn't work anymore since Cemu version 1.15.18: you launch the game, the emulator loads the compiled shaders, but then the emulator closes/crashes to desktop.
Tried today with 1.15.20d but it still doesn't work; with this game the last working version of Cemu is 1.15.17c

Attached: crash log of v. 1.15.18

History

#1 - 02/22/2020 12:16 PM - Cemmer76

- File log_20200222_1201212.txt added

- File crash_20200222_1201212.dmp added

Attached the new crash log/dump available with the new debug option of CEMU 1.17.2b

#2 - 03/06/2020 09:12 PM - Cemmer76

This issue can be closed because it has been fixed by Cemu 1.17.3
Thanks

#3 - 04/10/2021 04:42 PM - Serfrost

- Status changed from New to Resolved

Files

log.txt	5.21 KB	12/08/2019	Cemmer76
log_20200222_1201212.txt	5.32 KB	02/22/2020	Cemmer76
crash_20200222_1201212.dmp	423 KB	02/22/2020	Cemmer76