

Cemu - Bug #213

Refreshing game list resets renamed game titles

11/23/2019 11:25 PM - Crementif

Status:	Resolved	Start date:	11/23/2019
Priority:	Normal		
Assignee:			
Category:	UI		
API:	OpenGL, Vulkan	GPU Vendor/Model:	
Cemu Version:	1.15.19		

Description

Was thinking of adding a comment to <http://bugs.cemu.info/issues/208> , but it's more of a bug. Tested it myself and was also reported by other people.

Like when you favorite a game, it should remember the renamed titles if you refresh the game list.

History

#1 - 11/29/2019 01:24 PM - Petergov

- Status changed from New to In Progress

#2 - 11/30/2019 01:57 AM - Petergov

- Status changed from In Progress to Resolved

Fixed in version 1.15.20