Cemu - Bug #204

Zelda BOTW invisible buttons and subtitles and texture bug with cemu.

10/15/2019 01:51 PM - SassanKitsune

Status:	Closed	**Start date:**	10/15/2019
Priority:	Normal		
Assignee:			
Category:	UI		
API:	OpenGL	**GPU Vendor/Model:**	GTX 750 1GB
Cemu Version:	1.15.16		

Description

Subtitles and buttons disappear after a while playing. Some time later the texture also shows problems.

So, there was a time when I stopped playing BOTW on my PC 'cause I had to study. When I came back to play I noticed the subtitles dissapearing after a while doing the quests. I'm really tired of having to turn off cemu and having to come back just to keep playing. I even downloaded the whole game again (my connection speed is only 250kb/s so it taked a little bit of time) and installed again but the problem didn't disappeared.

I was using Cemu 1.15.5 when I started to play and yes, I have done all the updates every time they were launched.

History

#1 - 04/11/2020 06:04 AM - Zalnor

- Status changed from New to Closed

This is either a driver related bug or gfx pack related bug. has never been reported more then once and is not reproducible.

Files

Captura de Tela (66).png	1.62 MB	10/15/2019	SassanKitsune
Captura de Tela (67).png	1.6 MB	10/15/2019	SassanKitsune
Captura de Tela (68).png	776 KB	10/15/2019	SassanKitsune
Captura de Tela (69).png	476 KB	10/15/2019	SassanKitsune
Captura de Tela (70).png	347 KB	10/15/2019	SassanKitsune
Captura de Tela (71).png	1.9 MB	10/15/2019	SassanKitsune
Captura de Tela (73).png	1.93 MB	10/15/2019	SassanKitsune