

Cemu - Bug #189

Mario Kart 8 freeze at start or end of race

09/08/2019 05:24 AM - JayXon

| | | | |
|----------------------|---------------|--------------------------|------------------|
| Status: | Closed | Start date: | 09/07/2019 |
| Priority: | Normal | | |
| Assignee: | | | |
| Category: | Compatibility | | |
| API: | OpenGL | GPU Vendor/Model: | GeForce GTX 1080 |
| Cemu Version: | 1.15.13c | | |

Description

I'm using single threaded compiler with GX2DrawDone() disabled based on compatibility wiki.

```
[04:42:57] ----- Active settings -----  
[04:42:57] CPU-Mode: Single-core recompiler (gameprofile)  
[04:42:57] Load shared libraries: true  
[04:42:57] GPUBufferCacheAccuracy: low (gameprofile)  
[04:42:57] Use precompiled shaders: auto (gameprofile)  
[04:42:57] Full sync at GX2DrawDone: false
```

Crashlog for Cemu 1.15.13c
Date: 08-09-2019 05:05:30

Stack trace

```
Exception 0xc0000005 at 0x18607f56b1f  
cemu.exe at 0x7ff778800000
```

```
RAX=0000000045e41664 RBX=0000000000000002 RCX=0000000000000008 RDX=0000000000000000  
RSP=00000187b6dd0550 RBP=0000000000000000 RDI=0000000045e416a4 RSI=0000000000000002  
R8 =0000000000000000 R9 =0000000000000001 R10=0000000000000000 R11=00000186946ef85c  
R12=0000000000000000 R13=000001864e9a0000 R14=0000000000000000 R15=00000187d9640000
```

Game info

```
Game: MARIO KART 8 [US v64]  
TitleId: 500001010ec00  
RPXHash: 85887bcl
```

Active PPC instance

```
IP 0x024616e0 LR 0x02461658 Thread 0x7c65b730
```

PPC threads

```
7c65b730 Ent 00e190cc IP 02461730 LR 02461730 RUNNING Aff 010 Pri 80 Name NULL  
1e55dc48 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 010 Pri 81 Name Prepare Thread  
1e5852b0 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 100 Pri 80 Name WorkerMgr/Worker1(?)  
1e58db48 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 001 Pri 80 Name WorkerMgr/Worker2(?)  
1e65b048 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 001 Pri 88 Name CourseDecomp  
1e641778 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 100 Pri 88 Name BackgroundLoad  
2e6b42a8 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 010 Pri 81 Name SaveDataManager  
3770e9c8 Ent 02a14730 IP 029f9600 LR 029f9600 SUSPENDED Aff 010 Pri 88 Name Pia BackgroundSchedule  
r  
383e2cc8 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 100 Pri 79 Name Network::Send  
3757b560 Ent 0274cd6c IP 028d6b08 LR 028d6b08 WAITING Aff 001 Pri 79 Name enl::TaskThread  
3749f290 Ent 0274cd6c IP 0240a14c LR 0240a14c WAITING Aff 010 Pri 89 Name NetworkTaskThread  
3859d7e0 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 100 Pri 81 Name sead::AudioTaskThread
```

```

7c32f5f8 Ent 00e1b088 IP 00e1b088 LR 00e00000 SUSPENDED Aff 100 Pri 14 Name NULL
101e7aa0 Ent 02a8fe88 IP 00e01160 LR 02a90014 SUSPENDED Aff 100 Pri 67 Name nw::snd::TaskThread
3a193168 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 100 Pri 79 Name UIMoviePlayerThread
3a308418 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 100 Pri 88 Name UILoadThread
3b039360 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 010 Pri 88 Name UIMiiThread
3b1282b8 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 010 Pri 88 Name UIscalableFont
3a30cb28 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 010 Pri 88 Name UIMiiThread
1e5642a0 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 100 Pri 78 Name AudioTaskProxyThread
383d96a8 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 010 Pri 80 Name AocSyncThread
433f6a58 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 001 Pri 82 Name RecorderThread

```

History

#1 - 09/30/2019 06:18 PM - mhmhmh93

- File log.txt added

JayXon wrote:

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1e65b048 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 001 Pri 88 Name CourseDecomp
1e641778 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 100 Pri 88 Name BackgroundLoad
2e6b42a8 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 010 Pri 81 Name SaveDataManager
3770e9c8 Ent 02a14730 IP 029f9600 LR 029f9600 SUSPENDED Aff 010 Pri 88 Name Pia BackgroundScheduler
383e2cc8 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 100 Pri 79 Name Network::Send
3757b560 Ent 0274cd6c IP 028d6b08 LR 028d6b08 WAITING Aff 001 Pri 79 Name enl::TaskThread
3749f290 Ent 0274cd6c IP 0240a14c LR 0240a14c WAITING Aff 010 Pri 89 Name NetworkTaskThread
3859d7e0 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 100 Pri 81 Name sead::AudioTaskThread
7c32f5f8 Ent 00e1b088 IP 00e1b088 LR 00e00000 SUSPENDED Aff 100 Pri 14 Name NULL
101e7aa0 Ent 02a8fe88 IP 00e01160 LR 02a90014 SUSPENDED Aff 100 Pri 67 Name nw::snd::TaskThread
3a193168 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 100 Pri 79 Name UIMoviePlayerThread
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```

```
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433f6a58 Ent 0274cd6c IP 00e01160 LR 0274c584 SUSPENDED Aff 001 Pri 82 Name RecorderThread
```

Hi. I'm getting this bug as well, it's been happening since cemu 1.15.3, but now i'm in the latest cemu (1.15.5) and it still persists. I was in doubt if i need to create a new bug tracker, but decided to post here, sorry if it was a mistake. I will upload my cemu log too.

#2 - 04/11/2020 05:45 AM - Zalnor

- Status changed from New to Closed

Mario Kart needs full sync at GX2DrawDone() on to not crash. Closing issue.

Files

| | | | |
|---------|-----------|------------|----------|
| log.txt | 568 Bytes | 09/30/2019 | mhmhmh93 |
|---------|-----------|------------|----------|