

Cemu - Bug #186

Monster Hunter 3 Ultimate causes Cemu 1.15.13c to crash

09/03/2019 01:35 PM - Amelie

Status: Resolved	Start date: 09/03/2019
Priority: Normal	
Assignee:	
Category: Compatibility	
API: OpenGL	GPU Vendor/Model: GTX 1060 6GB (MSI)
Cemu Version: 1.15.14	
Description	
Reddit post link https://www.reddit.com/r/cemu/comments/cx0pov/weekly_cemu_troubleshooting_thread_august_29_2019/eynpbam/	
My specs Win10 Pro x64 Intel Core i7 @ 3.00GHz 16,0GB DDR4 RAM MSI Motherboard MPG Z390 GAMING EDGE AC Monitor Acer XB270H (1920x1080@59Hz) NVIDIA GeForce GTX 1060 6GB (MSI) with Aug 2019 WHQL drivers Samsung SSD 850 PRO 512GB Xbox One wired controller	
Steps to reproduce the issue:	
<ul style="list-style-type: none">• Load save or start new game• Enter the farm area (bottom-right corner of the starting point)• Come back to the main area (Moga village hub)	
Notes:	
<ul style="list-style-type: none">• MH3U loads fine, smooth performance• Progress can be saved• Wired Xbox One controller works fine• You can enter/exit other areas without causing a crash• Any version > 1.15.10c will face this issue• Issue can be reproduced on different hardware/setups (see attached logs)	
[Log.txt Upload Link] https://pastebin.com/k0kpHwWE	
[Cemu Version] 1.15.13c	
[Cemuhook Version] 0.5.7.3 tested with/without	
[CPU] Intel Core i7 @ 3.00GHz	
[GPU] NVIDIA GeForce GTX 1060 6GB (MSI) with Aug 2019 WHQL drivers	
[Laptop or Desktop] Desktop	
[Have you applied the latest game update] Yes	

History

#1 - 09/06/2019 01:22 AM - Exzap

- Status changed from New to Resolved

Fixed in 1.15.14

#2 - 09/15/2019 09:43 AM - Amelie

- File log.txt added

Exzap wrote:

Fixed in 1.15.14

Could you please look into this again as it does not seem to be resolved ? Please let me know if I need to open a new issue, I am attaching the 1.15.14 log to this message. Thanks.

#3 - 09/15/2019 01:05 PM - Exzap

- Status changed from Resolved to In Progress
- Cemu Version changed from 1.15.13c to 1.15.14

Hydra (aka Officer Jenny) also reported this on Discord. I couldn't replicate it on my end but I don't doubt the bug still exists due to the nature of it. Will look into a proper fix.

#4 - 09/20/2019 07:51 PM - Exzap

Cemu 1.15.15 will have some changes that should help with this issue. Once you get a chance to test let me know if you still get crashes

#5 - 09/29/2019 10:06 AM - Amelie

Exzap wrote:

Cemu 1.15.15 will have some changes that should help with this issue. Once you get a chance to test let me know if you still get crashes

Just tested version 1.15.15b with default settings (without Cemuhook) and I can confirm the issue is resolved. Thank you so much for fixing this problem :)

#6 - 04/10/2021 03:01 PM - Serfrost

- Status changed from In Progress to Resolved

Files

Amelie MH3U save file.7z	5.32 KB	09/03/2019	Amelie
Amelie log (EU).txt	5.63 KB	09/03/2019	Amelie
Officer Jenny log (US).txt	5.82 KB	09/03/2019	Amelie
log.txt	5.6 KB	09/15/2019	Amelie