

Cemu - Feature requests #17

Per-Game Controller Profiles

03/06/2019 05:21 PM - HeliosMagi

Status:	Resolved	Start date:	03/06/2019
Priority:	Normal		
Assignee:	Petergov		
Category:	Input		
API:		GPU Vendor/Model:	
Cemu Version:			
Description			
<p>I like to be able to stream my Cemu games to my Steam Link, so it would be nice to be able to set games that are better played with non-default controller settings to automatically switch to a previously set up controller profile and switch back upon switching games. For example I normally have my controller emulate the Gamepad, but for New Super Mario Bros. U I prefer to use the Pro Controller so that I can control the tilt sections with the shoulder buttons. I don't have access to my KB&M when streaming to my living room, so being able to automate the process is really important to me.</p>			

History

#1 - 03/18/2019 02:15 PM - Dime333

May I suggest that this is done using a separate config file. Maby something like "controllers.cfg". If this was to be an option in each game config, there would be alot of editing each time you upgrade Cemu and overwrite those configs to make sure they are up to date. Can't wait to see this feature in Cemu.

#2 - 04/18/2019 07:04 PM - Petergov

- Status changed from New to Resolved

I added controller profile options to the game profile, which can be selected separate for each game this way

#3 - 04/27/2019 12:38 AM - HeliosMagi

Petergov wrote:

I added controller profile options to the game profile, which can be selected separate for each game this way

So it's in 1.15.5 now? What exactly do I type to set it, [Input] then "Controller1 = ProfileName" under that?

#4 - 04/29/2019 01:12 PM - Petergov

No not yet. It will be included in the next update.