Cemu - Bug #156

Screenshots with separated gamepad view

07/31/2019 11:37 AM - Ingen

Status:	Resolved	**Start date:**	07/31/2019
Priority:	Normal		
Assignee:			
Category:	UI		
API:		**GPU Vendor/Model:**	
Cemu Version:	1.15.10		

Description
Screenhots taken while gamepad view is in a separate window result in a distorted image of gamepad's display. Example attached.

History

#1 - 08/07/2019 03:20 PM - Petergov

- Status changed from New to Accepted

#2 - 04/11/2021 07:39 PM - Serfrost

- Status changed from Accepted to Resolved

Retested with 1.22.10 with Breath of the Wild; appears to be resolved.

Files

screenshot_1.png	1.44 MB	07/31/2019	Ingen