

Cemu - Bug #149

Editing a Game file doesn't save the values if the Gameprofile.ini file doesn't exist.

07/24/2019 09:05 AM - leafo

Status:	Resolved	Start date:	07/24/2019
Priority:	Normal		
Assignee:			
Category:	UI		
API:		GPU Vendor/Model:	
Cemu Version:			
Description If you try to edit a game profile for a game where the .ini file doesn't already exist, the form seems to work OK, but when you close it and re-open it, the default values return. (And no .ini file is created) This is for version 1.15.10.			

History

#1 - 04/11/2020 06:08 AM - Zalnor

- Status changed from New to Resolved

This has been fixed in a later version of cemu.