

Cemu - Feature requests #119

Save game manager

07/02/2019 06:05 AM - Zalnor

Status: Closed	Start date: 07/02/2019
Priority: Normal	
Assignee:	
Category: General	
API:	GPU Vendor/Model:
Cemu Version:	

Description

Having game saves be selectable by user or by specific games would be a very nice to have, currently only way of having more than one save in a game is by either multiple Mlc01 directories or a 3rd party program.

You could be able to load saves by either user name, or specifically by right clicking a game and selecting the name of the save manually.

They can be saved in a separate directory from Mlc01 and when loaded the save in ML01 is moved to its own folder, and the selected save is moved to the mlc01 directory.

History

#1 - 07/03/2019 11:43 PM - Zalnor

- Category set to General

#2 - 03/27/2020 03:54 AM - Zalnor

- Status changed from New to Closed

Resolved in the form of account management. Each account on cemu has its own saves.