Cemu - Feature requests #118

Customizable Hotkey Menu

07/02/2019 04:58 AM - Zalnor

Status:	New	**Start date:**	07/01/2019
Priority:	Normal		
Assignee:			
Category:	UI		
API:		**GPU Vendor/Model:**	
Cemu Version:			

Description
With cemu getting more robust features such as saving screenshots, and having many in game settings being toggleable like full sync at GX2DrawDone, Vsync, audio mode, audio volume, ect. It would be a good idea to implement a user configurable hotkey menu for cemu. It would also stop any complaints if any of the default hot keys share with another program and can't be changed.

History

#1 - 07/03/2019 11:36 PM - Zalnor

- Category set to Input

#2 - 07/03/2019 11:47 PM - Zalnor

- Category changed from Input to UI